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A NONLINEAR MATHEMATICAL MODEL OF MOTIONS
OF A PLANING BOAT IN IRREGULAR WAVES

by

ERNEST E. ZARNICK

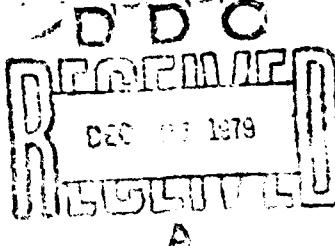
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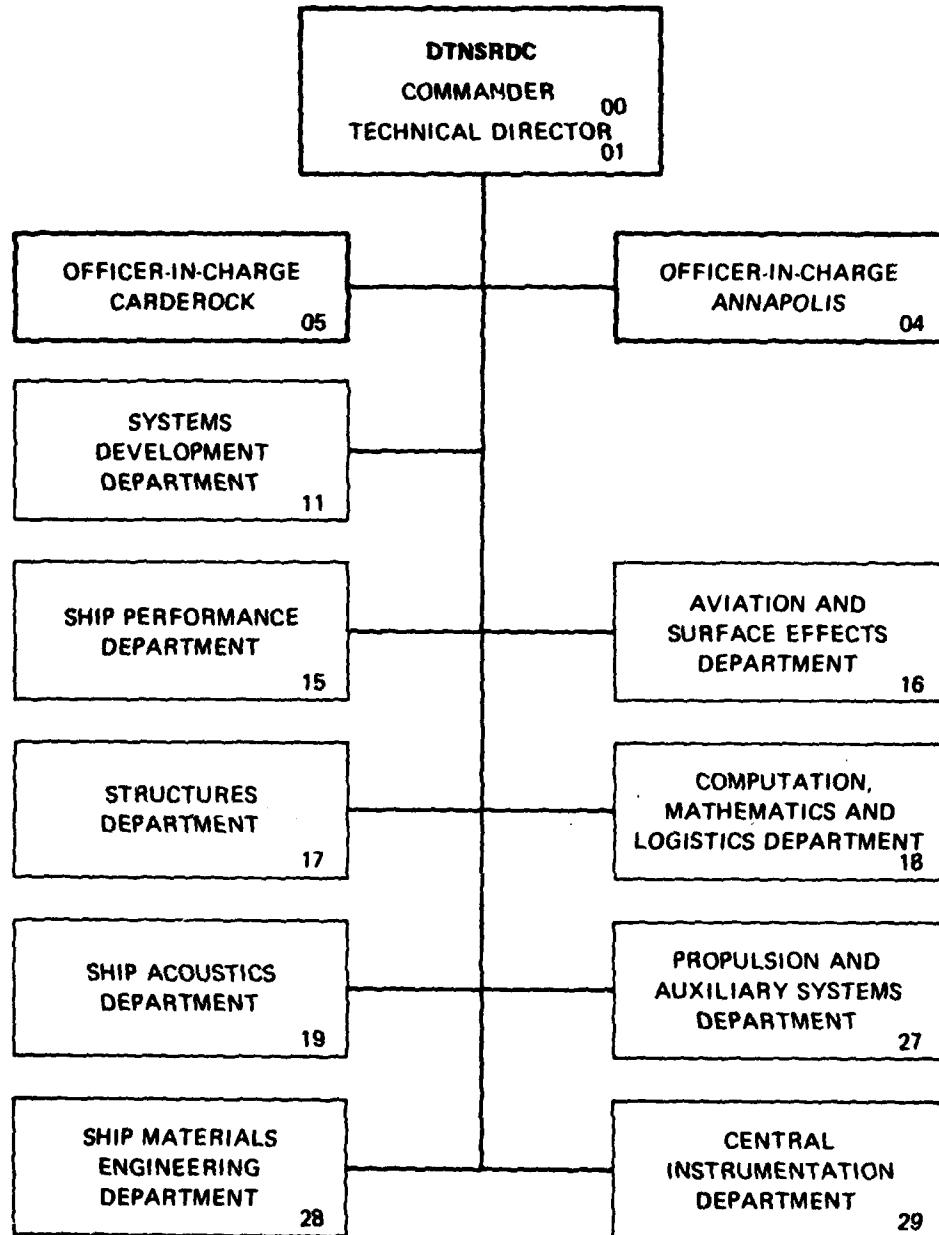


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accuracy in moderate operating conditions. In severe operating conditions, however, the amplitudes of the computed vertical accelerations, which include impacts, are one-half of the experimental values.

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NOTATION

A_R	Section Area
a	Correction factor for buoyancy force
b	Half-beam of craft
c_i	Wave celerity of i th component
$C_{D,C}$	Crossflow drag coefficient
CG	Center of Gravity of boat
C_Δ	Load coefficient $\Delta/pg(2b)^3$
C_λ	Wavelength coefficient $L/\lambda C_\Delta/(L/2b)^2$ $^{1/3}$
D	Friction drag force
F_x	Total hydrodynamic force in x direction
F_θ	Total hydrodynamic moment about pitch axis
f	Two-dimensional hydrodynamic force
g, G	Acceleration of gravity
H	Wave height, crest to trough
h	Vertical submergence of point below free surface
h_{50}	Heave crest or trough value corresponding to 50% probability point
h_{90}	Heave crest or trough value corresponding to 90% probability point
I	Pitch moment of inertia
I_a	Added pitch, moment of inertia
k_a	Two-dimensional added-mass coefficient
k_i	Wave number of i th component
L	Hull length
LCG	Longitudinal center of gravity percent of L
M	Mass of craft

NOTATION (CONT)

M_a	Added mass of craft
m_a	Sectional (two-dimensional) added mass
N	Hydrodynamic force normal to baseline
r'	Ratio of negative maximum to total maximum
r	Wave elevation, positive down, feet
r_i	Wave amplitude of i th component
U	Relative fluid velocity parallel to baseline
V	Relative fluid velocity normal to baseline
V/\sqrt{L}	Speed-to-length ratio in knots/ft ^{1/2}
W	Weight of craft
w_z	Vertical component of wave orbital velocity, positive down
x	Fixed longitudinal axis; also the coordinate of a point relative to the origin of body axis.
\dot{x}_{CG}	Surge velocity
\ddot{x}_{CG}	Surge acceleration
x_{CG}	Longitudinal distance from origin of fixed axis to CG of the body
z	Fixed vertical normal axis; also the coordinate of a point relative to the origin of body axis, positive down
\ddot{z}_{CG}	Heave acceleration of the CG
z_{CG}	Heave displacement of the CG, positive down
β	Deadrise angle
Δ	Hull displacement W
ζ	Normal body axis; also the coordinate of a point relative to the origin of body axis
n	Vertical acceleration (i.e., in direction of ζ axis)

NOTATION (CONT)

θ	Pitch angle
$\dot{\theta}$	Pitch angular velocity
$\ddot{\theta}$	Pitch angular acceleration
θ_{50}	Pitch crest or trough corresponding to 50% probability point, degrees
θ_{90}	Pitch crest or trough corresponding to 90% probability point, degrees
ξ	Longitudinal body axis; also the coordinate of a point relative to the origin of body axis
ρ	Density of water
σ_i	Phase angle of i th component
ω	Wave frequency
ω_p	Peak frequency of wave spectrum
l	Wetted length
Ω	Nondimensional frequency, ω/ω_p
ϵ	Spectral width parameter

ABSTRACT

A computer program previously developed to estimate the motions and accelerations of a planing craft in regular waves was modified and extended to compute the corresponding motions in random or irregular waves. Ten regular waves with random phase were combined to represent the random seaway. The amplitudes and frequencies that were selected represent the energy distribution of a Pierson-Moskowitz spectrum for a fully developed sea. A comparison of computed results with experiments indicate that the computer program can predict craft behavior with reasonable quantitative accuracy in moderate operating conditions. In severe operating conditions, however, the amplitudes of the computed vertical accelerations, which include impacts, are one-half of the experimental value.

ADMINISTRATIVE INFORMATION

This work has been authorized by the Naval Material Command (08T2); under Program Element 625 43 N, Task Area ZF43-421-001, administered by the Ship Performance Department, High Performance Vehicle Program Office, Code 1512.

INTRODUCTION

In a previous study¹ a computer program was developed to estimate the motions and accelerations of a planing craft in regular waves. As a logical extension of this work, the program was modified to compute the motion of the craft in random or irregular waves.

Since the mathematical model is nonlinear, the computations are made in the time domain. Ten regular waves are combined with random phase to represent the random seaway. The amplitudes and frequencies are adjusted to conform to the energy distribution in a Pierson-Moskowitz fully developed sea.

The mathematical model was developed for a V-shaped prismatic-body with hard chines and constant deadrise planing at constant speed. The thrust and the friction drag forces are assumed to act through the center of gravity. The vertical components of the thrust and fiction drag are also assumed to be negligible in comparison to the hydrodynamic forces.

The mathematical formulation is analogous to low-aspect-ratio wing theory with provisions for including hydrodynamic impact loads, essentially a strip theory. Surface wave generation and forces associated with unsteady circulatory flow are neglected, and the flow is treated as quasi-steady. The mathematical formulation is an empirical synthesis of several theoretically derived flows describing the overall craft hydrodynamics.

MATHEMATICAL FORMULATION

EQUATIONS OF MOTIONS

The equations of motion for a planing craft restricted to pitch θ , heave z_{CG} , and surge x_{CG} can be written as

$$\begin{aligned}\ddot{Mx}_{CG} &= T_x - N \sin \theta - D \cos \theta \\ \ddot{Mz}_{CG} &= T_z - N \cos \theta + D \sin \theta + W \\ \ddot{I\theta} &= Nx_c - Dx_d + Tx_p\end{aligned}$$

where M is mass of craft

I is pitch moment of inertia of craft

N is hydrodynamic normal force

D is friction drag

W is weight of craft

T_x is thrust component in x direction

x_c is distance from center of gravity (CG) to center of pressure
for normal force, positive forward

x_d is distance from CG to line of action for friction drag force

x_p is moment arm of thrust about CG.

Motions are measured relative to a fixed coordinate system with the x axis located in the undisturbed free surface pointing in the direction of travel and the z axis pointing downward.

Since the perturbation velocities in the forward direction are small in comparison to the speed of the craft, the equations of motion can be simplified by neglecting them and by setting the forward velocity equal to a constant, i.e.,

$$\dot{x}_{CG} = \text{CONSTANT}$$

Furthermore, if it is assumed that the vertical components of the thrust and friction drag forces are small in comparison to the hydrodynamic forces

and that the total thrust and friction drag forces are acting through the center of gravity (so as to produce no moments) the equations of motion can be written as

$$\begin{aligned}\ddot{x}_{CG} &= 0 \\ \ddot{Mz}_{CG} &= -N\cos\theta + W \\ I\ddot{\theta} &= Nx_C\end{aligned}$$

A so called "strip theory" is used to obtain the hydrodynamic force acting on the body by integrating the 2-D hydrodynamic forces normal to the baseline over the wetted length of the body. A body coordinate system (ξ, ζ) with its origin at the CG and the ξ axis pointing forward parallel to the baseline of the body as shown in Figure 1 is used to facilitate this integration.

The normal hydrodynamic force per unit length f , acting at a section, is assumed to be proportional to the rate of change of momentum associated with an added mass term and the cross flow drag, i.e.

$$f = \frac{D}{Dt} (m_a V) + C_{D,C} \rho b V^2$$

where V is the velocity in plane of the cross section normal to the baseline

m_a is the added mass associate with the section form

$C_{D,C}$ is the crossflow drag coefficient

ρ is the density of the fluid

b is the half beam

Expanding the momentum term results is

$$\frac{D}{Dt} (m_a V) = m_a \dot{V} + V \dot{m}_a - \frac{\partial}{\partial \xi} (m_a V) \frac{d\xi}{dt}$$

where ξ is the body coordinate parallel to the baseline; see Figure 1.

The last term on the right-hand side of the above equation takes into account the variation of the section added mass along the hull. This contribution can be visualized by considering the 2-D flow plane as a substantive surface moving past the body with velocity $U = -d\xi/dt$ tangent to the baseline. As the surface moves past the body, the section geometry in the moving surface may change with a resultant change in added mass. This term exists even in steady-state conditions and is the lift-producing factor in low-aspect-ratio theory.

For a V-shaped wedge the 2-D added mass is defined as

$$m_a = k_a \frac{\pi}{2} b^2 (\xi, \zeta, t)$$

where k_a is the added mass coefficient (assumed to be 1 in this study) and b is the wetted half beam. Once the chine becomes wetted the beam is assumed constant regardless of depth of penetration.

Cross-flow drag for a V section with separation at the chine is assumed equal to the drag of a flat plate ($C_{D,c} = 1.0$) corrected by the Bobyleff flow coefficient approximated by $\cos \beta$, i.e.,

$$C_{D,c} = 1.0 \cos \beta$$

The Bobyleff flow coefficient is the theoretical ratio of the pressure on a V-section to that experienced by a flat plate for Helmholtz-type flow.

The same approximation is used for estimating the drag coefficient for nonwetted chine sections, using the instantaneous value of the half-beam at the free surface.

An additional force acting on the body is the buoyancy force f_B . This force is assumed here to act in the vertical direction and to be equal to the static buoyancy force multiplied by a correction factor,

i.e.,

$$f_B = \alpha \rho g A_R$$

where A_R is the cross-sectional area of the section, and α is a correction factor. The full amount of the static buoyancy is not realized because at planing speeds the water separates from the transom and chines, reducing the pressure at these locations to atmospheric or less than the equivalent hydrostatic pressure. A greater reduction is realized in the buoyancy moment because of the corresponding shift in the center of pressure.

Shuford² in his work on steady-state planing recommended a factor of one-half to obtain the correct buoyancy force. In the following computations, the buoyancy force was corrected by a factor of one-half, i.e., $\alpha = 1/2$. The buoyancy moments, computed as the static buoyancy force multiplied by its corresponding moment arm, was corrected by an additional factor of one-half to obtain the proper mean-trim angles.

Integrating the 2-D hydrodynamic force over the wetted length of the craft (ξ) and taking the component in the z direction results in

$$\begin{aligned} -N \cos \theta &= F_z(t) = \int_{\xi_0}^{\xi} f \cos \theta d\xi + \int_{\xi_0}^{\xi} f_B d\xi \\ &= - \left[\int_{\xi_0}^{\xi} \left\{ m_a(\xi, t) \dot{V}(\xi, t) + \dot{m}_a(\xi, t) V(\xi, t) \right. \right. \\ &\quad \left. \left. - U(\xi, t) \frac{\partial}{\partial \xi} [m_a(\xi, t) V(\xi, t)] \right. \right. \\ &\quad \left. \left. + C_{D,C}(\xi, t) \rho b(\xi, t) V^2(\xi, t) \right\} \cos \theta d\xi \right] \\ &\quad + \alpha \rho g A_R d\xi \end{aligned}$$

Similarly, the hydrodynamic moment about the CG is obtained by integrating the product of the normal force per unit length by the corresponding moment arm.

$$\begin{aligned}
F_\theta &= - \int_{\xi} f(\xi, t) \xi d\xi - \int_{\xi} f_b \cos \theta \xi d\xi \\
&= \int_{\xi} \left\{ m_a(\xi, t) \dot{V}(\xi, t) + \dot{m}_a(\xi, t) V(\xi, t) \right. \\
&\quad - U(\xi, t) \frac{\partial}{\partial \xi} (m_a(\xi, t) V(\xi, t)) + C_{D,c}(\xi, t) \rho b(\xi, t) V^2(\xi, t) \\
&\quad \left. + \frac{\rho g A_R}{2} \cos \theta \right\} \xi d\xi
\end{aligned}$$

Wave excitation enters into the above equations through the geometrical properties of the wave, altering the wetted length and draft of the craft, and by the vertical component of the wave orbital velocity at the surface w_z , altering the normal velocity V . Diffraction has been neglected.

The horizontal component of orbital velocity is neglected, since it is assumed small in comparison with the forward speed \dot{x}_{CG} . The velocities U and V may then be written as

$$\begin{aligned}
U &= \dot{x}_{CG} \cos \theta - (\dot{z}_{CG} - w_z) \sin \theta \\
V &= \dot{x}_{CG} \sin \theta - \dot{\theta} \xi + (\dot{z}_{CG} - w_z) \cos \theta
\end{aligned}$$

The depth of submergence h of the body at any point $P(\xi, \zeta)$ may be determined by

$$h = z_{CG} - \xi \sin \theta + \zeta \cos \theta - r$$

where r is the instantaneous value of the wave elevation directly above the point measured positive downward.

A more detailed derivation of the above integrals for the hydrodynamic force and moment is presented in reference (1). Although the hydrodynamic

forces and moment require integration over the wetted length, which may vary with time, the resulting equations of motion can be integrated in the time domain using numerical method such as the Runge-Kutta Merson integration routine used in these studies.

REPRESENTATION OF THE SEAWAY

The seaway in general can be represented by an infinite sum of sine waves with random phase. In these studies, for the sake of computational economy, the seaway is represented by the discrete sum of ten harmonic waves with random phase

$$r = \sum_{i=1}^{10} r_i \cos[k_i(x + c_i t) + \sigma_i]$$

where r_i is the wave amplitude

k_i is the wave number

c_i is the wave celerity

and σ_i is the random phase angle of the i th wave component.

Note that at point $P(\xi, z)$ on the craft

$$x = x_{CG} + \xi \cos \theta + \zeta \sin \theta$$

and $x_{CG} = \int \dot{x}_{CG} dt$

Each frequency and wave amplitude is weighted in accordance with the energy distribution in a Pierson-Moskowitz spectrum for a fully developed sea. The Pierson-Moskowitz formulation for a continuous spectrum can be written as

$$S(w) = \frac{Ag^2}{\omega} e^{-B/\omega^4}$$

where $A = 8.1 \times 10^{-3}$

g = gravitational constant

$$B = \frac{4Ag^2}{(H^{1/3})^2}$$

The constant B is also related to the peak frequency (ω_p) of the spectrum

by

$$B = \frac{5}{4} \omega_p^4$$

which can be confirmed by differentiating the spectrum formulation and setting it equal to zero. Normalizing the frequencies by the peak frequency leads to a nondimensional spectrum \bar{S} which is related to the dimensional spectrum by

$$\bar{S}(\Omega) = \frac{16\omega_p}{H_{1/3}^2} S(\omega = \Omega\omega_p) = \frac{5}{\Omega^5} e^{-5/4\Omega^4}$$

where $\Omega = \omega/\omega_p$

and where

$$\int_0^\infty \bar{S}(\Omega) d\Omega = 1$$

The discrete frequencies representing the spectrum varied from $\Omega = .80$ to 2.6 in nearly equal increments $\Delta\Omega=0.2$. A slight random perturbation is given to each frequency to avoid precise integer multiple frequencies, thereby increasing the fundamental repetition period of the computed time history. Each discrete amplitude is adjusted so that its energy corresponds to that contained in a band width ($\Delta\Omega$) centered about its frequency in the continuous spectrum i.e.,

$$r_i^2 = \frac{H_{1/3}^2}{8} \cdot \int_{\Omega_i - \Delta\Omega/2}^{\Omega_i + \Delta\Omega/2} \bar{S}(\Omega) d\Omega$$

The band widths are equally spaced between frequencies except for the first and last frequencies which lump all of the remaining energy at the beginning and end of the spectrum. Table 1 presents a list of the amplitude for each nondimensional frequency in terms of the significant wave height.

COMPARISON OF COMPUTED RESULTS WITH EXPERIMENTS

Computations of pitch and heave motions and bow and CG vertical

accelerations were made using the computer program (see Appendix) for comparison with the model experiments of Fridsma³. Fridsma tested a series of constant-deadrise models of various lengths in irregular waves to determine the effects of deadrise, trim, load, speed and sea state on the added resistance, heave and pitch motions and vertical accelerations at the bow and CG. Figure 2 shows the lines of the prismatic models. The computations were made with the Centers' Control Data Corporation 6700 computer system. A listing of the computer program is presented in the Appendix.

Table 2 presents the characteristics of the model craft for those conditions selected for the comparison. The number of computer runs was kept to a minimum for economic reasons. Approximately one minute of central processor time was required for every second of data using model scale dimensions, and approximately 40 seconds of model scale data was required to obtain 100 cycles of amplitude data.

The output of the program is the time histories of the pitch and heave motions and the bow and CG accelerations. Sample plots of the outputs are shown in Figures 3 and 4. Procedures required for processing and analysing the data are not a part of this study. In order to facilitate the comparison, the analysis procedures followed in this report are those used by Fridsma³ for his experimental data. The amplitudes (maxima or minima) of the pitch and heave motions about the mean are assumed to be described by the so called "Generalized Rayleigh Distribution." i.e.,

$$p(y) = \frac{1}{\sqrt{2\pi}} \epsilon e^{-1/2y^2/\epsilon^2} + (1 - \epsilon^2)^{1/2} y e^{-1/2y^2} \int_{-\infty}^{y(1-\epsilon^2)\epsilon} e^{-1/2x^2} dx$$

where y = maximum or minimum (absolute values) normalized by the standard deviation,

$$\epsilon^2 = 1 - (1 - 2r')^2$$

and r' = ratio of negative maxima to total maxima or positive minima to total minima.

To fit the data to this distribution the crests (maxima) and troughs (minima) relative to the mean value are first determined from time histories of the motions. The mean value is defined as halfway between the average crest and average trough value. The crests or trough data (X_i) are sorted in ascending order and grouped into fifteen intervals. At the same time, the proportion r' of negative maxima to total maxima or positive minima to total minima is determined. The cumulative frequency and corresponding probability that a crest or trough is less than or equal to the interval value (X_i) is then computed. From the probability and r' values, the theoretical value of the normalized amplitude (y) is calculated. A plot of X_i versus corresponding y values is compared with a line drawn through $x = y = 0$, and the point, $x = \bar{x}$, $y = \bar{y} = \sqrt{\pi}/2(1-2r')$ which is indicative of the fit of the theoretical distribution function to the data. The values x and y are the observed average value of the first moment and the theoretical average value (normalized) respectively.

Figures 5 and 6 show typical examples of such plots for the pitch and heave crests and troughs. As can be seen in these figures, the data fit the assumed probability function reasonably well, but it is also quite possible that some other distribution might fit the data better.

The acceleration data were assumed to follow a simple exponential distribution. For this distribution, the probability, P of the acceleration peak n being less than a given value is

$$P(n) = 1 - e^{-n/\bar{n}}$$

where \bar{n} = average peak acceleration.

Only the negative peak accelerations (impact spikes as well as wave induced) were analyzed. The data were sorted and grouped into fifteen intervals similar to the motion data analysis and the probability was plotted with respect to n on inverted semilog paper. For a good fit, the data should follow a straight line through the point ($P = 0.368$, $n = \bar{n}$) and the origin. Figure 7 shows a sample of the acceleration data plotted in the above manner. An exponential probability function appears to be a good fit to the data.

Table 3 presents a comparison of the computed motions and accelerations with the corresponding experimental results. The computations were made for a craft with a length to beam ration (L/b) of 5, a deadrise angle (β) of 20 degrees and a speed length ratio (V/\sqrt{L}) of 6 for several sea states with significant wave height to beam ratios ($H_{1/3}/2b$) of .222, .444 and .666 which would correspond to Sea states 2, 3, and 4 respectively for a 50 foot craft. Computations were also made in sea condition with $H_{1/3}/2b$ of .444 for a speed length ratio of 4 at 10, 20 and 30 degrees deadrise angles.

The tabulated values for the heave and pitch are those with a 50 percent and those with a 90 percent probability of not being exceeded. Heave is nondimensionalized by the beam. The values for the bow and CG accelerations are the average values of the negative peaks.

Other statistical variables such as the 1/3 or 1/10 highest values can be computed from the specific probability distribution. For the assumed distribution of the motion amplitudes, the 1/10 highest value is related to the 90% probability value by the ratio of $y_{1/10}/y_{90}$, which is

approximately 1.33 over the r' value range measured. The 1/10 highest accelerations from the exponential distribution is 3.30 in.

Plots of the data in Table 3 are also presented in Figure 8 through 13. Figures 8 through 10 show respectively a comparison between the computed and experimental results of the variation in the 90 percent probability values for the pitch and heave motions, and the average values for the bow and CG accelerations, with significant wave height to beam ratio. Figures 11 through 13 show similar plots for the variation with deadrise angle.

The pitch data in the figures show that while the computed troughs (bow down) are in reasonable agreement with the experiment, the computer crests are lower than the experiment. The heave exhibits the same trend with the computed crests (CG down) being in reasonable agreement with the experiment and troughs being lower than the experiment. Furthermore, the 90 percent probability values for the pitch and heave crests and troughs for the computer model are about equal in magnitude; whereas, the experimental model values in the pitch bow up and heave CG up direction are greater. It appears that the experiment model exhibits more nonlinearity than the computer model.

The computed acceleration data for the bow and CG are generally lower than the corresponding experiment data. Figures 10 and 13 show that the computed accelerations differ by 15 percent to 50 percent of the corresponding experiment values with the largest differences occurring in the more severe conditions where the accelerations are extremely high.

For example, at the ten degree deadrise angle condition presented in Table 2, the average 1/10 highest bow acceleration corresponds to about

24 g's for the experiment and 11 g's for the computed value. It is doubtful that any operational boat would be driven to such extreme conditions.

The characteristics of the experiment model motions appear to be slightly different from those of the computer model in very extreme conditions. The experiment model experienced larger pitch bow up and heave motion than the computer model, which probably resulted in larger impact accelerations. This does not completely explain the differences between the experiment and computed vertical accelerations which may also reflect a deficiency in the mathematical representation of the impact phenomenon, and perhaps the seaway as well.

In less severe conditions the agreement between computed and experiment results is better. Good results can be expected for speed length ratios up to approximately 6 in a seaway with significant wave height to beam ratio of 0.222 (State 2 sea for a 50 foot craft). For a significant wave height to beam ratio of 0.444 (State 3 for a 50 foot craft), the calculations could probably be used to predict reasonable quantitative results up to a speed length ratio of 4. In more extreme conditions the computed results are less accurate quantitatively, but are still indicative of gross trends.

SUMMARY AND CONCLUSIONS

A computer program was developed to compute the motions and accelerations of simple prismatic planing craft in head irregular waves. This was achieved by incorporating irregular waves into an existing program for computing the motions in regular waves. The irregular waves were synthesized by combining ten regular waves with random phase and with frequencies and amplitudes weighted to represent a Pierson-Moskowitz spectrum for fully developed seas.

Computations were made for a craft with a length to beam ratio of 5, a deadrise angle of 20 degrees and a speed length ratio of 6 for several sea states, and in a single sea state for a speed length ratio of 4 with 10, 20 and 30 degrees deadrise angles. The results were compared with the experiment results of Fridsma. First the probability distributions of the crests and troughs of the motions and accelerations were examined to determine whether or not they were the same as those obtained by the experiments. It was found that the fit of the pitch and heave crests and troughs to the "Generalized Rayleigh Distribution" which was used in the experiment data analysis, was acceptable for the computed data, but no attempt was made to fit the data to other types of distribution which might have fitted better. The computed acceleration data, fitted an exponential type of distribution.

A comparison of the motions showed that the computed pitch troughs were in good agreement with the experiment, but the crests (bow up) were lower than the experiment values. The heave exhibited the same trend, with the troughs (CG heave up) for the experiment being higher than the computed values while the crests were in good agreement.

Computed vertical accelerations at the bow and CG were, for certain conditions, much lower than the experiment values. At some conditions examined, the computed accelerations were about half of the comparable experiment values. This occurred at the more extreme operating condition where very large accelerations were experienced. For example, a value of 24 g's was obtained for the average of the 1/10 highest bow acceleration from the experiment for a craft with 10 degrees deadrise angle as compared to 11 g's from the computed results. These values were obtained in a seaway

with a significant wave height to beam ratio of .666 and a speed length ratio of 6 which represent an operating condition far more severe than that in which the boat would be expected to operate (42 knots in a State 4 sea for a 50 foot craft).

In summary it appears that the computer program can predict craft behavior quantitatively most effectively in moderate operating conditions. In severe operating conditions, probably beyond that in which the craft would be expected to operate, the computed vertical accelerations which include impacts are roughly one half the experiment values; however, despite the deficiency of the computer program in predicting quantitative results, the predictions are still indicative of gross trends.

Additional work is required to improve the prediction of the impact accelerations especially during the more severe conditions. Towards this end, it would be desirable to compare the time histories of experimental motion and acceleration data with the corresponding computed values. It may be possible to modify the hydrodynamic coefficients in the mathematical model on the basis of experimental results, specifically those affecting impact acceleration, and greatly improve the correlation. It is recommended that if additional model experiments are conducted, time histories of the motions and accelerations along with the wave height be made available for the above studies.

ACKNOWLEDGMENT

Acknowledgment is given to Ms. Dana Gentily of ORI, Inc., who prepared the computer programs for statistical analysis of the data.

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2. Shuford, S.L., Jr."A Theoretical and Experimental Study of Planing Surfaces Including Effects of Cross Section and Plan Form," National Advisory Committee for Aeronautics Report 1355 (1957).
3. Fridsma, G., "A Systematic Study of the Rough Water Performance of Planing Boats (Irregular Waves - Part II)," Davidson Laboratory Stevens Institute of Technology Report R1495 (March 1971).

TABLE 1
WAVE AMPLITUDE REPRESENTING
DISCRETE SPECTRUM

Ω	$r/H_{1/3}$
0.795	0.1364
1.0	0.1861
1.183	0.1657
1.403	0.1302
1.602	0.0999
1.795	0.0771
2.004	0.0604
2.194	0.0482
2.392	0.0390
2.612	0.0626

TABLE 2
 MODEL CHARACTERISTICS AND WAVE
 CONDITIONS FOR COMPUTATIONS
 Model Length = 114.3 cm (3.75 ft)
 Length/Beam = 5; $C_A = 0.600$

COMPUTER RUN	SYMBOL	β DEGREE	LCG PERCENT L	RADIUS OF GYRATION PERCENT L	V/\sqrt{T}	$H_{1/3}/2b$
1	M	20	64.0	24.8	6	0.222
2	M	20	64.0	24.8	6	0.444
3	M	20	64.0	24.8	6	0.666
4	O	20	66.8	25.0	4	0.666
5	C	10	68.0	25.0	6	0.444
6	G	30	62.1	25.0	6	0.444

TABLE 3 - COMPARISON OF COMPUTED RESULTS WITH EXPERIMENT

PITCH (DEGREES)										HEAVE				ACCELERATION (g's)	
Crest					Trough					Crest		Trough		\bar{h}_{bow}	\bar{h}_{ce}
	r	θ_{50}	θ_{90}	r	r	θ_{50}	θ_{90}	r	r	$\theta_{50}/2b$	$\theta_{90}/2b$	r	$\theta_{50}/2b$	$\theta_{90}/2b$	
Computed Experiment	0.169	0.69	1.67	0.108	0.82	1.75		0.122	0.027	0.060	0.158	0.025	0.059	1.74	0.47
	0.168	0.90	2.13	0.080	0.88	1.78		0.148	0.034	0.067	0.114	0.036	0.076	2.10	0.68
Computed Experiment	0.105	1.83	3.93	0.139	1.72	3.85		0.196	0.082	0.213	0.140	0.099	0.223	2.90	0.92
	0.182	2.25	5.51	0.064	2.20	4.34		0.033	0.140	0.265	0.222	0.145	0.393	5.33	1.77
Computed Experiment	0.129	2.47	5.53	0.151	2.38	5.45		0.083	0.212	0.414	0.167	0.165	0.392	3.29	1.08
	0.106	3.14	6.71	0.200	2.45	6.27		0.192	0.142	0.365	0.118	0.179	0.396	3.02	0.76
Computed Experiment	0.101	3.92	8.18	0.500	3.86	7.47		0.140	0.199	0.447	0.084	0.197	0.402	5.50	1.68
	0.126	1.60	3.66	0.097	1.75	3.63		0.146	0.090	0.209	0.089	0.106	0.261	2.05	0.69
Computed Experiment	0.143	1.76	3.98	0.134	1.76	3.91		0.044	0.118	0.226	0.121	0.120	0.261	3.05	1.00
	0.121	2.15	4.72	0.131	2.13	4.70		0.132	0.113	0.253	0.132	0.115	0.253	3.40	1.15
Computed Experiment	0.177	2.39	5.78	0.094	2.36	4.87		0.062	0.132	0.259	0.272	0.135	0.424	7.20	2.40

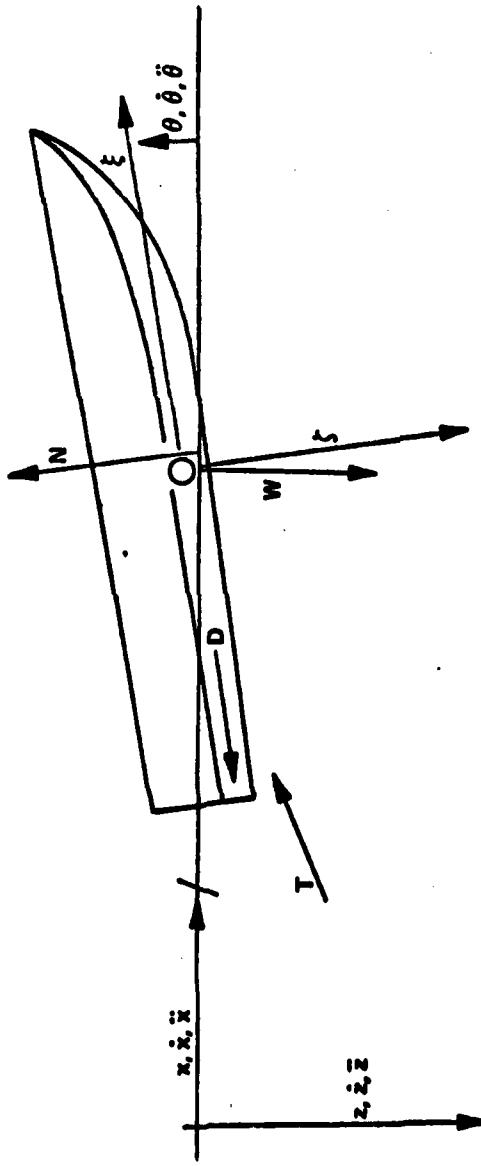


Figure 1 – Coordinate System

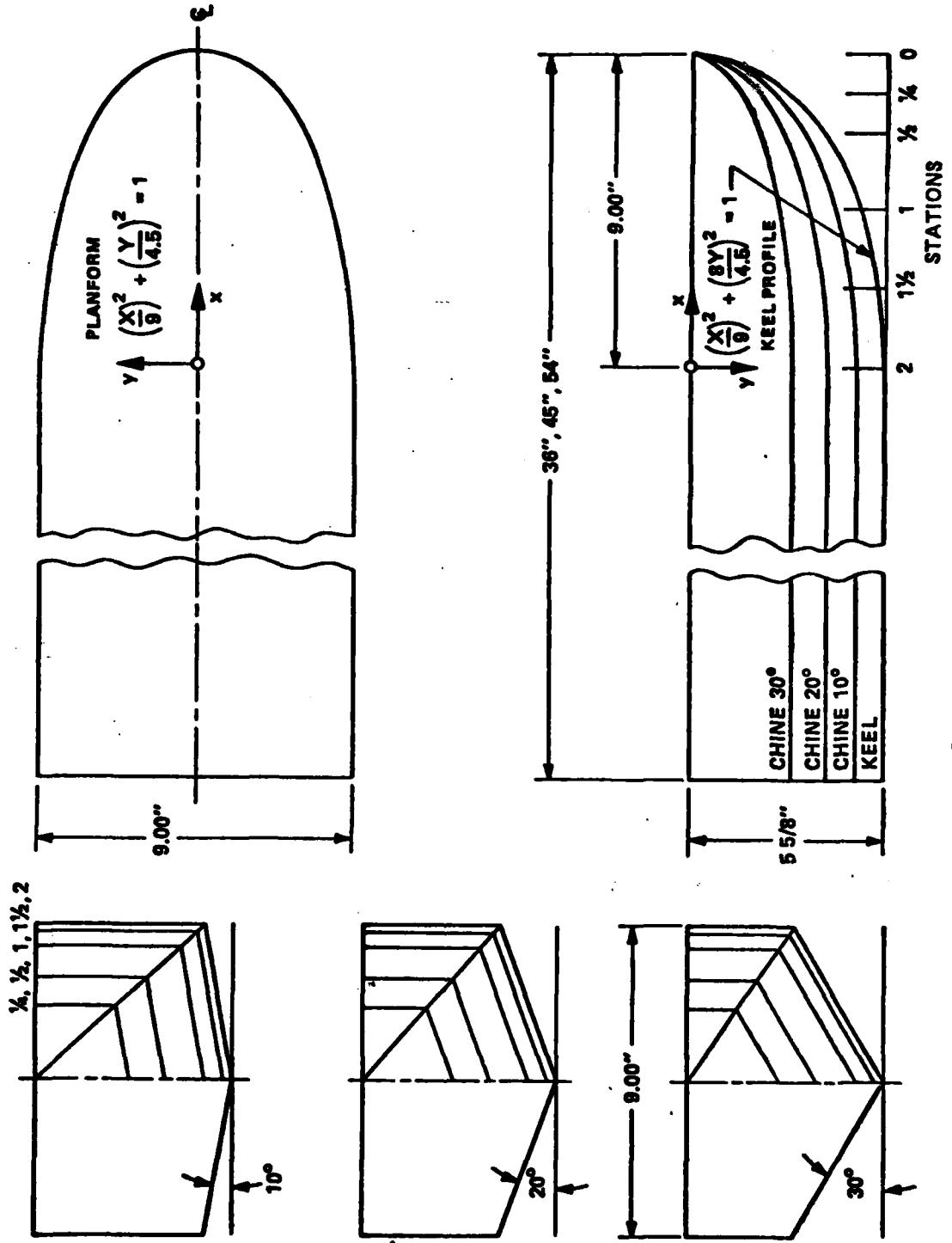


Figure 2 – Lines of Prismatic Models
(From Reference 3)

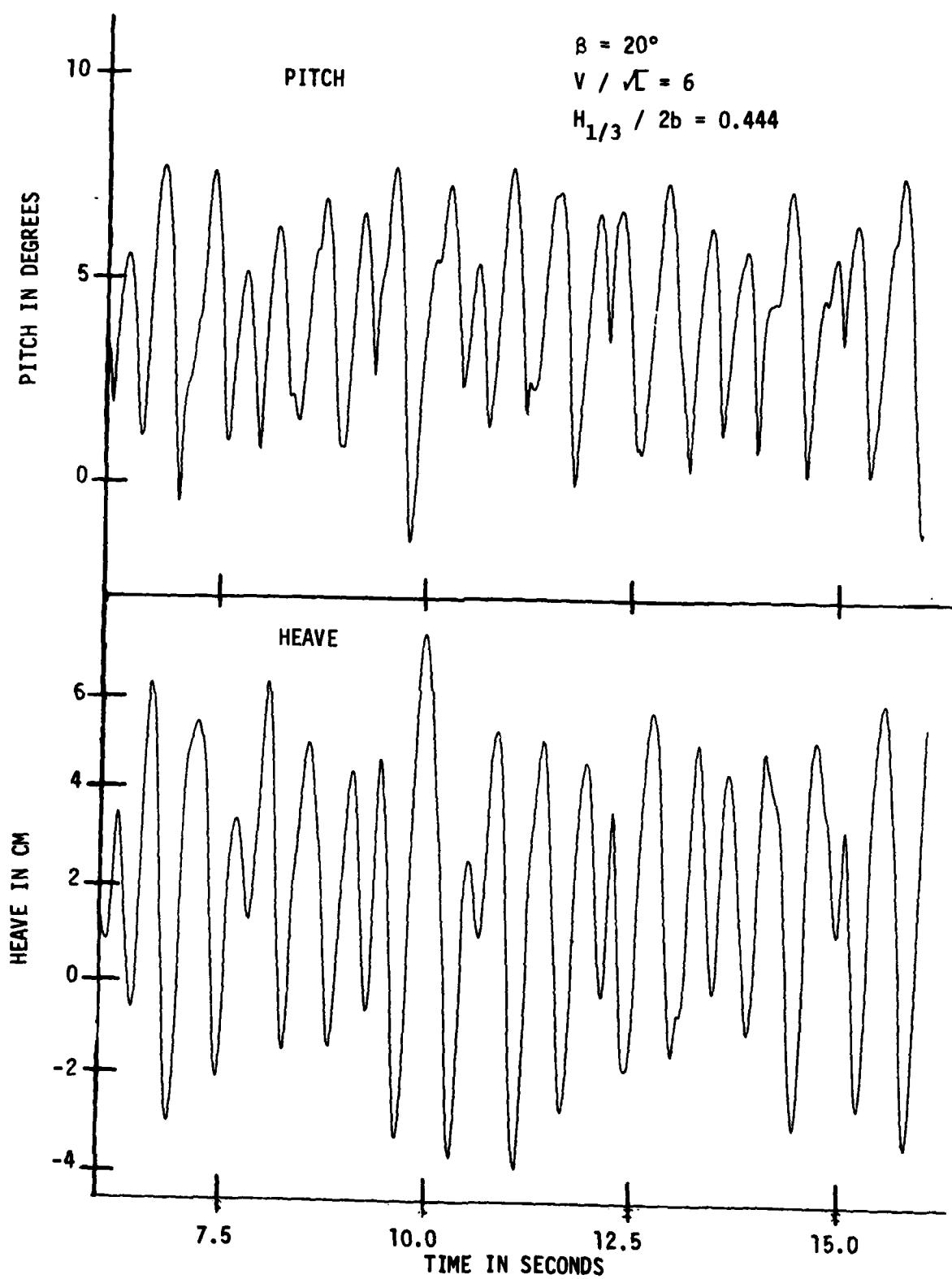


Figure 3 - Sample of Computed Pitch and Heave Motion

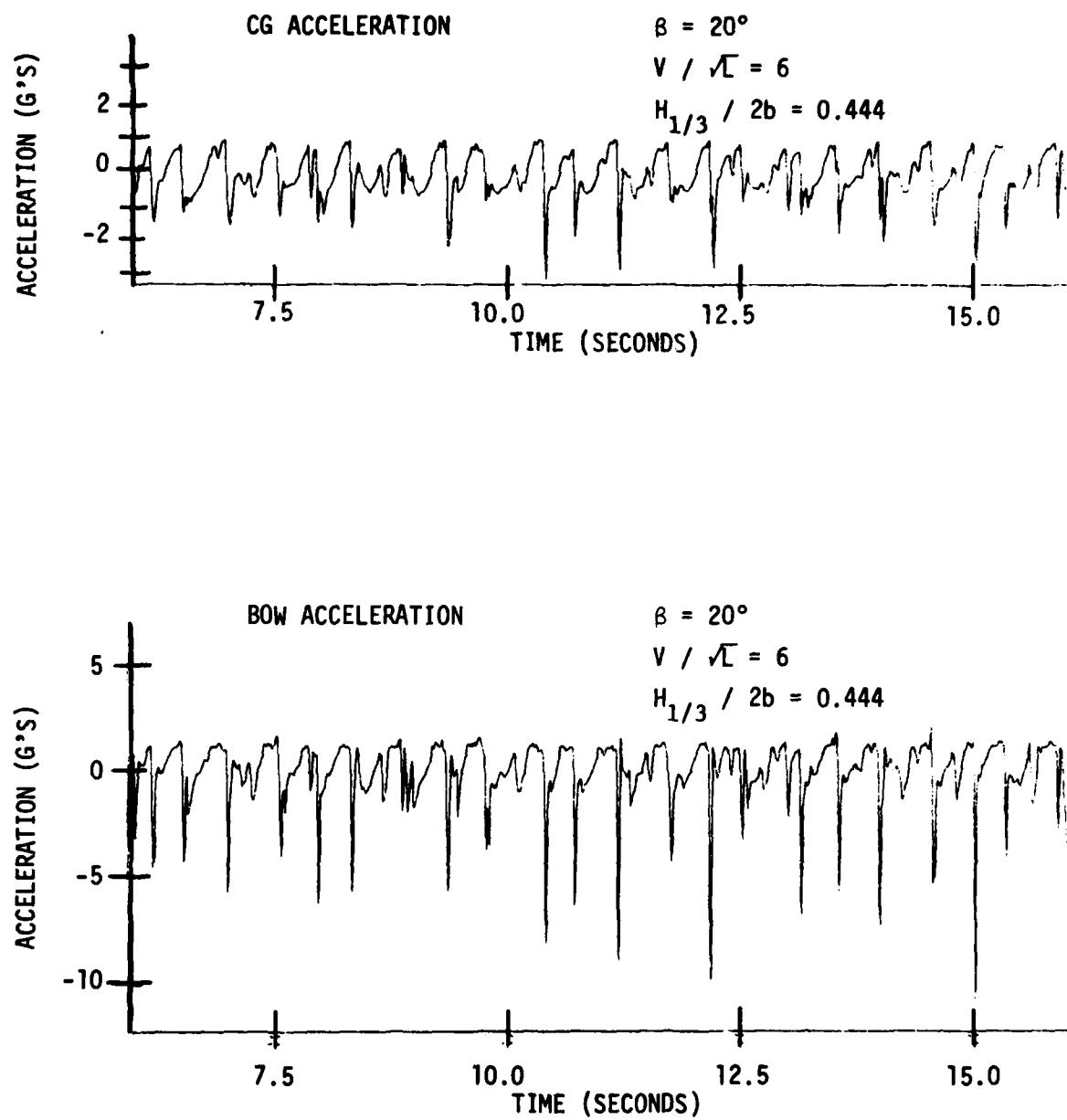


Figure 4 - Sample of Computed Bow and CG Acceleration

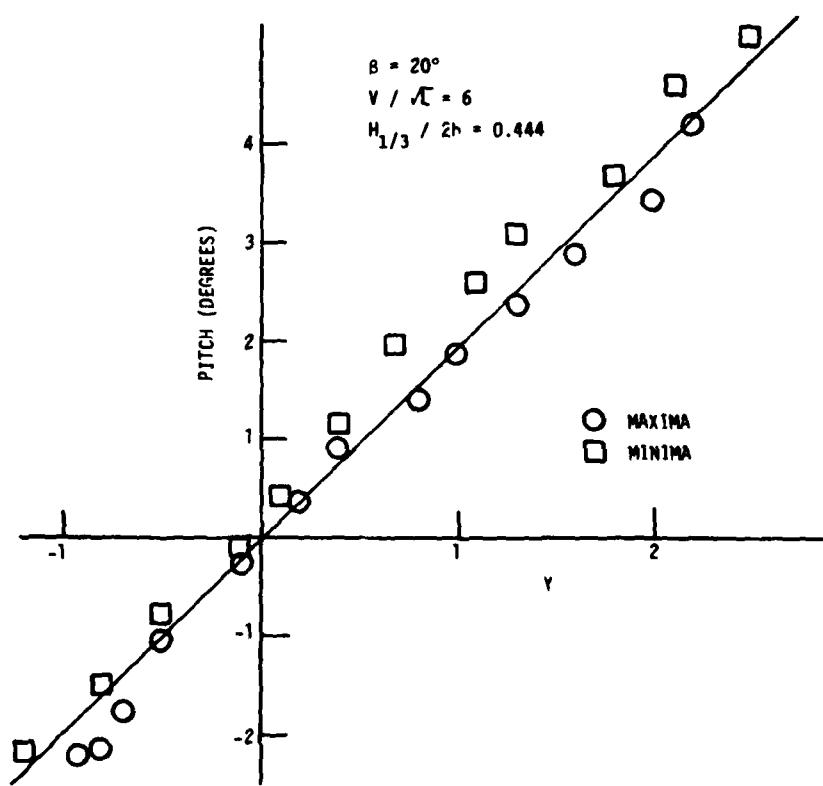


Figure 5 - Example of Pitch Motion Correlation with Generalized Rayleigh Distribution

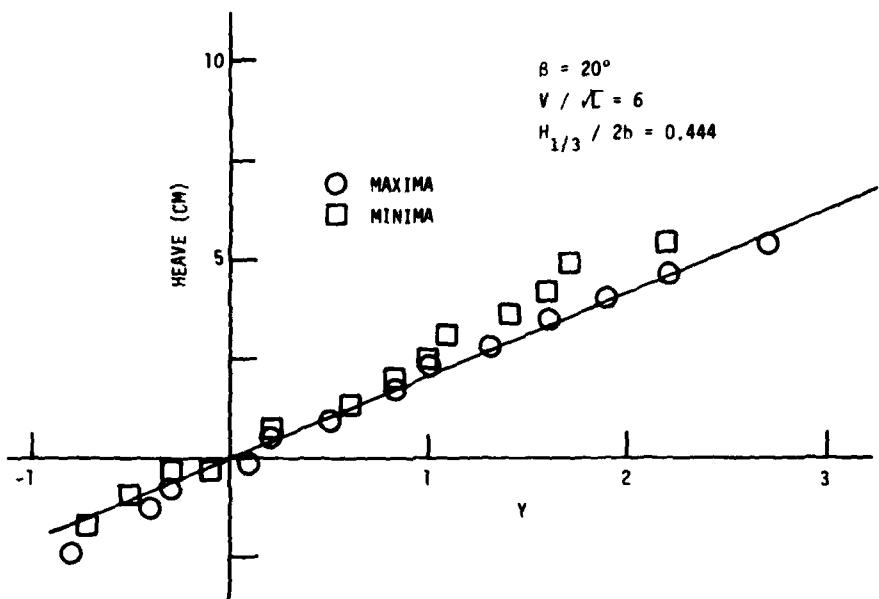


Figure 6 - Example of Heave Motion Correlation with Generalized Rayleigh Distribution

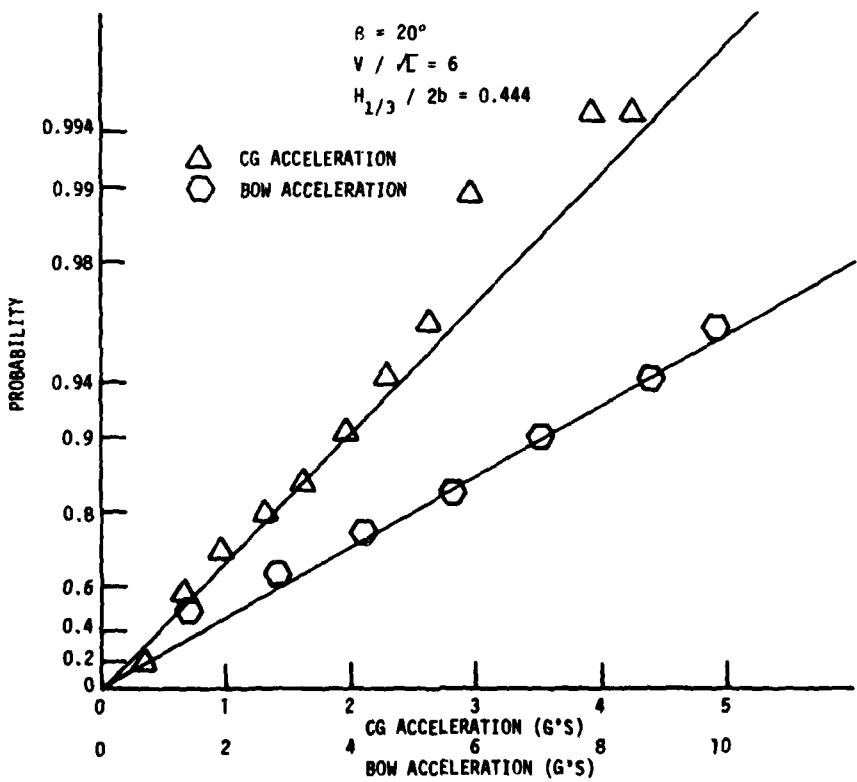


Figure 7 - Example of Bow and CG Acceleration Correlation with Exponential Distribution

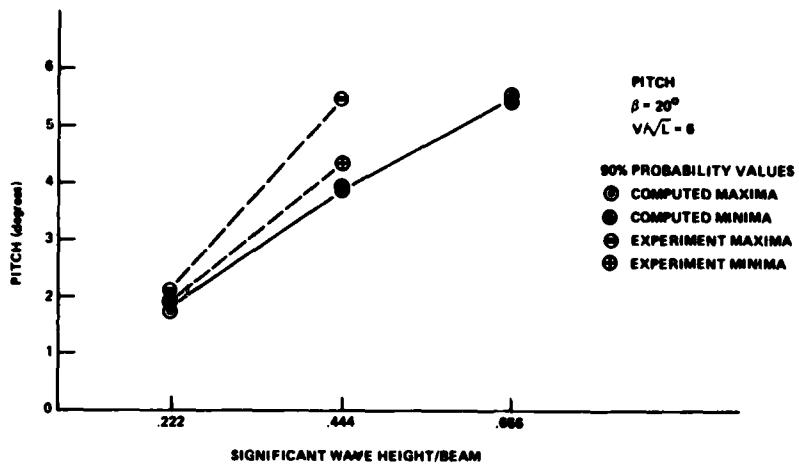


Figure 8 - Comparison of Computed and Experimental Pitch Variation with Significant Wave Height

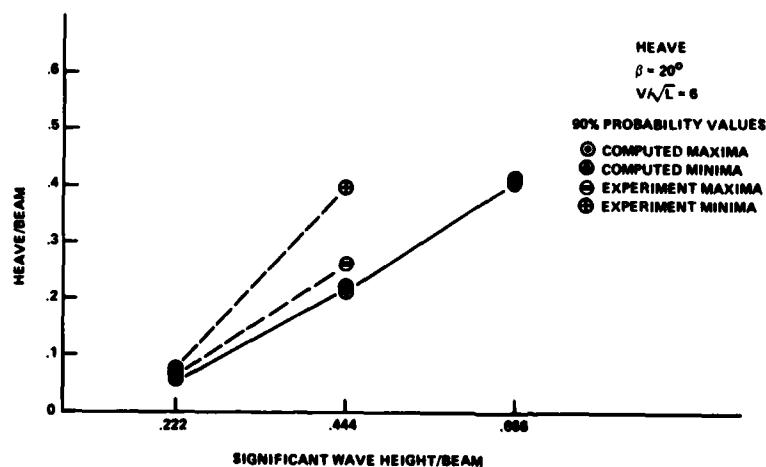


Figure 9 - Comparison of Computed and Experimental Heave Variation with Significant Wave Height

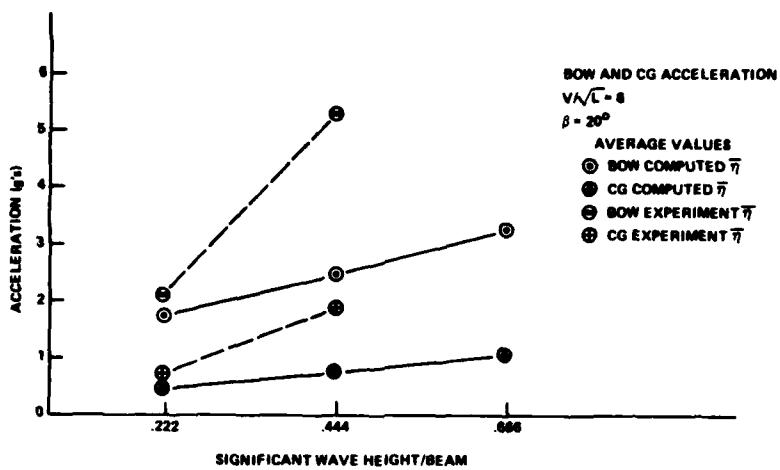


Figure 10 - Comparison of Computed and Experimental Bow and CG Acceleration Variation with Significant Wave Height

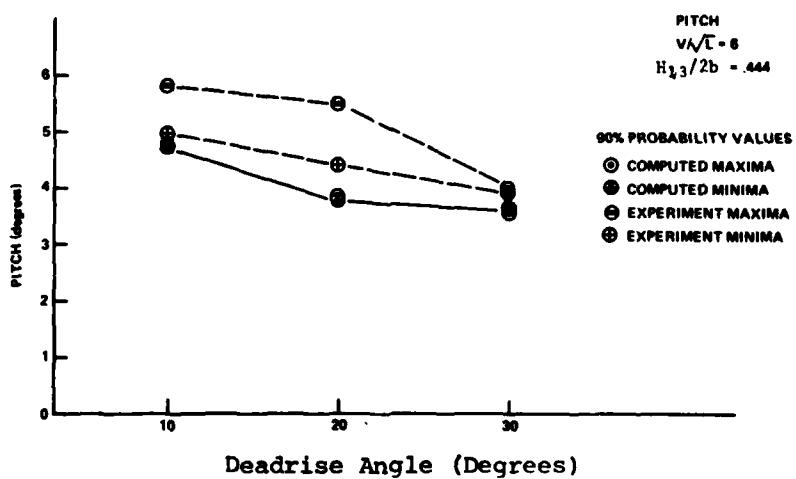


Figure 11 - Comparison of Computed and Experimental Pitch Variation with Deadrise Angle

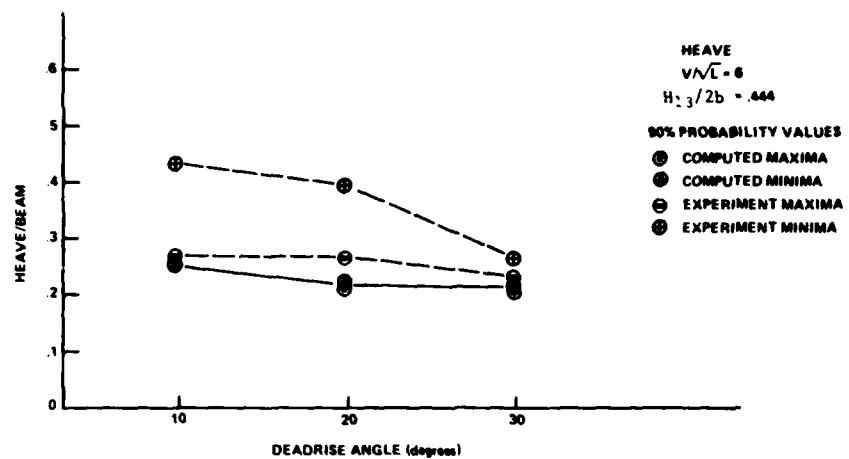


Figure 12 - Comparison of Computed and Experimental Heave Variation with Deadrise Angle

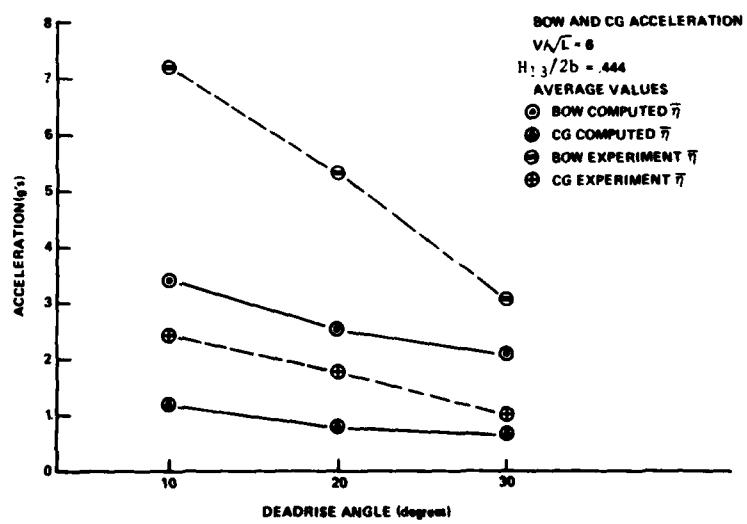


Figure 13 - Comparison of Computed and Experimental Bow and CG Acceleration Variation with Deadrise Angle

APPENDIX
LISTING OF COMPUTER PROGRAM FOR MOTION COMPUTATIONS

```

PROGRAM MAIN(INPUT,OUTPUT,TAPE5=INPUT,TAPE6=OUTPUT,TAPE3=512,
. TAPE2=512,TAPE4=512,TAPE7)
C
REAL IT,M,MMAX,N,NO,NL,KAR
INTEGER END
C
DIMENSION X(6),FX(2,2000)
C
COMMON /CONST/ NCG,ECG,PI,DHR,RPD,GRAVITY,RHO,NUM,MA(120),CD,TA,
. B(120),HETA,HW(120),TZ,DRAG,W,XD,T,XP,M,IT,
I DELTAS,TA,EST(120),KAR,MMAX(120),TEST(120),
. N(120),PHALF
COMMON /SHIP/ MASS,CINT,QA,CE,CE2,CE3,DMU,EUMU,E2DMU,E3DMU,BF,BMM,MAIN 14
. NL,FL,IA,E(120)
COMMON /IN/ BM(120),AI(120),VELIN
COMMON/DUT/NPRINT,NPLOT,END
COMMON/TRANS/T1,T2,T3,T4,T5,T6,T7,T8
COMMON /TRANS/ START,RISE,RAWM
COMMON /INTER/ II,KTT(10),DIFF(10)
COMMON /INP/ NU(120),XA,XE,MMAX,HMIN,A(6),EPSE(6)
COMMON /ACCEL/ XACCL,BACL,CGACL,BL
C
CALL INPUT
C
COMPUTE INTEGRATION INTERVAL INFORMATION
C
NLESS = NUM-1
1 = 1
II = 1
DIFFEW = EST(1+1)-EST(1)
KTT(II) = 1
DIFF(II) = DIFFER
DO 25 I=2,NLESS
DIFFER= EST(I+1)-EST(I)
KTT(II) = KTT(II)+1
IF(DIFFER.NE.DIFF(II))GO TO 24
GO TO 25
24 II = II+1
KTT(II) = 1
DIFF(II) = DIFFER
25 CONTINUE
KTT(II) = KTT(II)+1
C * * * * * CHECK IF NUMBER OF INTERVALS EXCEEDS DIMENSION
IF (II.GT.10) *WRITE(6,28) (KTT(I),DIFF(I),I=1,II)
IF (II.GT.10) STOP 4
C * * * * * POINT AT WHICH MULTIPLE RUNS START
B CONTINUE
CALL SEAWAY
CALL TABLE
TIME=XA
COUNT=1
END=END-1
*WRITE(6,34)
3? FORMAT(1H1)
C * * * * * READ IN INITIAL CONDITIONS
C   X(1) = VELOCITY, X(2) = Z DUT, X(3) = THETA DOT
C   X(4) = X,     X(5) = Z,    X(6) = THETA
C   THETA IS READ IN DEGREES THEN CONVERTED TO RADIANS IN PROGRAM
C

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MAIN 2
MAIN 3
MAIN 4
MAIN 5
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MAIN 7
MAIN 8
MAIN 9
MAIN 10
MAIN 11
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MAIN 18
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MAIN 59
MAIN 60

```

C      READ(5,10) (X(I),I=1,6)
C
C          DATA * USED IN RAMP FUNCTION, TO TURN ON WAVE
C      READ(5,10) START,RISE
C
C      10 FORMAT(BF10.4)
C * * * * * WRITE OUT THE INPUT VALUES
C          WRITE(6,19) START,RISE,KAR
C          19 FORMAT("    START = ",F10.4,"/",F10.4,"    KAR = ",F10.4)
C          6.4)
C
C          TME IS THE TIME AT WHICH THE INTEGRATION INTERVAL IS
C          TO BE CHANGED
C          HMX IS THE NEW MAXIMUM INTERVAL SIZE AFTER TIME TME
C          HMN IS THE NEW MINIMUM INTERVAL SIZE FOR KUTMER TO SUB-DIVIDE
C          THE MAXIMUM INTERVAL UP TO
C          IF THIS OPTION IS NOT USED SET TME TO THE STOP TIME OF THE RUN
C
C      READ(5,10) TME,HMX,HMN
C          WRITE(6,11) TME,HMX,X,HMX,HMN,HMN
C          11 FORMAT(* AT TIME *,F7.2,* THE MAXIMUM INTERVAL SIZE FOR INTEGRATION
C          * WILL BE CHANGED FROM *,F10.4,* TO *,F10.4,/
C          * AND THE MINIMUM SIZE FOR HALVING CHANGES FROM *,F10.4,
C          * TO *,F10.4)
C          ADJUST THE TIME FOR CHANGE OF INTEGRATION INTERVAL
C          FOR CHECK AGAINST TIME IN THE INTEGRATION LOOP
C          TM = TME-(HMAX/2.)
C
C          IPT = 0
C          IF(TME.EQ.XE) IPT = 1
C
C      READ(5,10) PERCNT
C          XACCL = ECG-PERCNT*BL
C          WRITE(6,12) PERCNT,XACCL
C          12 FORMAT(* THE X USED FOR THE BW AND CG ACCELERATION COMPUTATIONS
C          * IS EQUAL TO ECG-*,F10.4,7*HL OR ,F10.4)
C
C          WRITE(6,23)
C          WRITE(6,47)
C          23 FORMAT(1H,/)
C          47 FORMAT(" STATION NO.",3X,"DEAD RISE",8X,"EST",8X,"NU",
C          * 10X,"BETA")
C          WRITE(6,55) ((I,BETA,EST(I),NU(I),BM(I)),I=1,NUM)
C          55 FORMAT(6X,12.5X,F10.4,4X,F10.4,4X,F10.4,3X,F10.4)
C          WRITE(6,23)
C          WRITE(6,56) (X(I),I=1,6)
C          56 FORMAT(" X VALUES",4X,6(F10.4,2X))
C * * * * * CHANGE INPUT FROM DEGREES TO RADIANS
C          X(3) = X(3)*RPI
C          X(6) = X(6)*RPI
C
C          C * * * * * WRITE OUT COMPUTED ARRAYS
C          WRITE(6,57) M,IT,HMAX,PI,GRAVITY
C          IF(NPRINT.LT.4) GO TO 62
C          WRITE(6,58) (E(I),I=1,NUM)
C          WRITE(6,59) (N(I),I=1,NUM)
C          WRITE(6,60) (BM(I),I=1,NUM)
C          WRITE(6,61) (TEST(I),I=1,NUM)

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62 CONTINUE
  WRITE(6,28) (K7(I)+DIFF(I),I=1,II)
28 FORMAT(* K7+DIFF *,I10.2X,F10.4)
57 FORMAT (4H M= ,F10.4,4H I= ,F10.4,11H PI=RHO/2= ,F10.4,
1 SH PI= ,F10.4,10H GRAVITY= ,F10.4)
58 FORMAT (" E(I)",1UF10.4)
59 FORMAT (" N(I)",1UF10.4)
64 FORMAT (" HMAX(I)",1UF10.4)
66 FORMAT (" TEST(I)",10F10.4)
IB = 1
INPRINT = INPRINT
WRITE(6,91)
C * * * * * WRITE HEADING AND CONDITIONS AT TIME = 0.
91 FORMAT(1H1,2X,"TIME",9X,"XDUT",9X,"ZDUT",9X,"THETA DUT",6X,
1 1HX,9X,1HZ,9X,5HTHETA,9X,2HNL,9A,2HFL,
2 4X,BM30W ACCL,4X,7HCG ACCL,/)
WRITE(6,92) TIME,(X(I),I=1,6),NL,FL,BWACL,CGACL
WRITE(9) TIME,(X(I),I=4,6),BWACL,CGACL
KOUNT = KOUNT+1
FX(1,IB)=X(5)
FX(2,IB)=X(6)
IKUTM = (TME-XA)/HMAX + (XE-TME)/HMX + .05
FIRST=0.0
NEQS=6
IKUTS=0
C
C      START OF INTEGRATION LOOP
C
851 CONTINUE
INPRINT = INPRINT
C * * * * * CHECK PITCH ,GT. .5236 RADIANS
IF(X(6).GT..5236) GO TO 853
C * * * * * PERFORM INTEGRATIONS
  IF(TIME.LT.TM.0R.TME.EQ.XE) GU TO 98
    IF(IPT.EQ.1) GO TO 98
      HMIN = HMIN
      HMAX = HMAX
      FIRST = 0.0
98 CONTINUE
CALL KUTMER(NEQS,TIME,HMAX,X,EPSE,A,HMIN,FIRST)
IKUTS=IKUTS+1
IF(FIRST.EQ.2) GO TO 861
IF(KOUNT.NE.1.AND.KOUNT.NE.4) GO TO 99
WRITE(6,91)
KOUNT=1
C * * * * * WRITE OUT TIME INTERVAL RESULTS
99 WRITE(6,92) TIME,(X(I),I=1,6),NL,FL,BWACL,CGACL
WRITE(6,93) T1,T2,T3,T4,T5,T6,T7,T8,BMM,BF
WRITE(9) TIME,(X(I),I=4,6),BWACL,CGACL
IF(TIME.LT.TM.0R.TME.EQ.XE) GU TO 200
IF(IPT.EQ.1) GO TO 200
CALL PLOTEP (FX,XA,HMAX,IB,IPT)
IPT = 1
IB = 0
XA = TIME
FIRST = 0.0
HMIN = HMIN
HMAX = HMAX
200 CONTINUE

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MAIN 178

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18=IB+1          MAIN 179
FX(1,18)=X(5)   MAIN 180
FX(2,18)=A(6)   MAIN 181
93 FORMAT(" ",10E10.4) MAIN 182
92 FORMAT(1X,1I(F10.4,2X)) MAIN 183
100 CONTINUE     MAIN 184
KOUNT=KOUNT+1   MAIN 185
21 CONTINUE     MAIN 186
IF(TIME.LE.XE.4AND.IKUTS.LT.IKUTM)GO TO 851 MAIN 187
WRITE(2,857)    MAIN 188
854 CONTINUE     MAIN 189
852 FORMAT(" END OF KUTMER") MAIN 190
853 CONTINUE     MAIN 191
CALL PLOTED (FX,XA,HMAX,IB,IPT) MAIN 192
C * * * * * CHECK FOR LAST RUN IF NOT CYCLE BACK TO READ MAIN 193
C NEW DATA FOR NEXT RUN MAIN 194
IF(END.NE.1)GO TO 4 MAIN 195
GO TO 994 MAIN 196
C * * * * * KUTMER ERROR MESSAGES MAIN 197
861 WRITE(6,802) MAIN 198
862 FORMAT(" ERROR CRITERION IN KUTMER CAN NOT BE MET") MAIN 199
  WRITE (6,55) (X(I),I=1,6) MAIN 200
  WRITE (6,8A) TIME MAIN 201
86 FORMAT (" TIME =",F10.4) MAIN 202
IF(END.NE.1)GO TO 8 MAIN 203
GO TO 853 MAIN 204
999 CONTINUE     MAIN 205
END FILE 4      MAIN 206
END             MAIN 207
SUBROUTINE PLUTZ(F,FMIN,FMAX,NVAR,NFUN,N1,N,X0,DELX) PLOT2 2
C
C PLUT FIRST N POINTS OF UP TO 26 FUNCTIONS F(X) PLOT2 3
C F(I,J) CONTAINS THE VALUE FOR THE JTH POINT OF THE ITH FUNCTION PLOT2 4
C FMIN(I) AND FMAX(I) CONTAIN THE MIN AND MAX ORDINATE VALUES FOR PLOT2 5
C THE ITH FUNCTION. PLOT2 6
C   NVAR(I) AN ARRAY OF TITLES FOR THE VARIOUS FUNCTIONS PLOT2 7
C   TO BE PLOTTED AGAINST THE ABSISSA PLOT2 8
C   NFUN NUMBER OF FUNCTIONS TO BE PLOTTED - DIMENSION OF PLOT2 9
C   NVAR, FMIN, FMAX PLOT2 10
C   NI USED ONLY IN F(N1,1) AS PASSED DIMENSION PLOT2 11
C   N NUMBER OF POINTS IN A SINGLE PLOT FRAME PLOT2 12
C   X0 FIRST ABSISSA VALUE PLOT2 13
C   DELX ABSISSA INCREMENT PLOT2 14
C
C   DIMENSION STEP(26),F(N1,N),FMIN(NFUN),FMAX(NFUN),VLAST(26), PLOT2 15
1   VF1-ST(26),HEAD(6),STEP(26) PLOT2 16
  INTEGER CM(26),NVAR( NFUN),DUT,ASTER,PLUS,BLANK PLOT2 17
  INTEGER C PLOT2 18
  INTEGER A/101) PLOT2 19
C
C   DATA BLANK,DUT,ASTER,PLUS/1H+,1H+,1H+/ PLOT2 20
C   DATA CM(1),CM(2),CM(3),CM(4),CM(5),CM(6),CM(7),CM(8),CM(9),CM(10) PLOT2 21
2   / 1H , 1H / PLOT2 22
C   DATA CM(11),CM(12),CM(13),CM(14),CM(15),CM(16),CM(17),CM(18) PLOT2 23
2   / 1H , 1H / PLOT2 24
C   DATA CM(19),CM(20),CM(21),CM(22),CM(23),CM(24),CM(25),CM(26) PLOT2 25
2   / 1H , 1H / PLOT2 26
C
C   IF(NFUN.LE.0,0,0) RETURN PLOT2 27
C

```

```

C PRINT HEADINGS.
 40  WRITE(6,40)
    40  FORMAT (//)
    DO 40 I=1,NFUN
 30  TENM=ABS(FMAX(I)-FMIN(I))
    EXP=1.
    IF (TENM.EQ.0.) GO TO 2
C BRING TENM TO A VALUE BETWEEN 1 AND 10
    IF (TENM.LT.1.) GO TO 1
 3  IF (TENM.LT.10.) GO TO 2
    EXP=EXP+10.
    TENM=TENM*.1
    GO TO 3
 1  EXP=EXP*.1
    TENM=TENM*10.
    IF (TENM.GT.10.) GO TO 2
    GO TO 1
C SET UP VALUE BETWEEN GRID LINES. RSTEP.
 2  PSTEP=5.
    IF (TENM.GE.5.) PSTEP=10.
    IF (TENM.LT.2.) PSTEP=2.
 5  RSTEP(I)=PSTEP*EXP*.1
C COMPUTE VALUE OF STARTING LINE. VFIRST.
  FIRST=FMIN(I)/HS(P(I))
    IF (FMIN(I).LT.0.) FIRST=FIRST-1.
    FIRST=INT(FIRST)
    VFIRST(I)=FIRST*RSTEP(I)
C CHECK END LINE VALUE. VLAST.
  VLAST(I)=VFIRST(I)+10.*RSTEP(I)
    IF (VLAST(I).GT.FMAX(I)) GO TO 4
C IF GRAPH IS TOO SMALL TAKE NEXT LARGER STEP.
  AA=PSTEP
    IF (AA.LT.5.) PSTEP=5.
    IF (AA.EQ.5.) PSTEP=10.
    IF (AA.LT.10.) GO TO 5
    PSTEP=2.
    EXP=10.*EXP
    GO TO 5
C COMPUTE VALUE BETWEEN POINTS. STEP.
  4  STEP(I)=RSTEP(I)*.1
    RK=0.
    DO 6 KK=1,6
      HEAD(KK)=VFIRST(I)+2.*RK*RSTEP(I)
 6  RK=RK+1.
 40  WRITE (6,40) CH(I), NVAR(I), (HEAD(KK),KK=1,6)
 45  FORMAT (IX,1J1,1J1,1PE12.4+5(8X,1PE12.4))
    DO 50 J=1,101
      A(J)=BLANK
      IF (MOD(J,10).EQ.1) A(J)=DOT
 50  CONTINUE
    WRITE(6,55) A,A
 55  FORMAT (25X,1U1A1/15X,4H TIME+6X,1U1A1)
C PLUT EACH POINT
    DO 100 J=1,N
      B=X0+FLUAT(J-1)*DELX
      DO 70 K=1,101
        A(K)=HLAVK
        IF (Y0U(K,J).EQ.1) A(K)=DUT
        IF (Y0U(J,K).EQ.1) A(K)=DJT
      PLOT2 32
      PLOT2 33
      PLOT2 34
      PLOT2 35
      PLOT2 36
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      PLOT2 90

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THE COPY FURNISHED TO DDC CONTAINED A
SERIAL NUMBER WHICH DO NOT
REFLECT THE LEGIBILITY.

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70 CONTINUE
DO 80 I=L,NFUN
  LOC=(F(I,J)-VFIRST(I))/STEP(I)+1.5)
  C=A(LOC)
  A(LOC)=CH(I)
  IF(C.NE.BLANK.AND.C.NE.DOT) A(LOC)=ASTER
80 CONTINUE
  IF(MU(J,IU).EQ.1) GO TO 95
  WRITE(6,85) A
85  FORMAT (25X,I0I1A1)
  GO TO 100
95  WRITE(6,15)B,A
15   FORMAT (12X,1PE12.4,1X,I0I1A1)
100 CONTINUE
  RETURN
END
SUBROUTINE KUTMER(NO,T,H,Y0,EPSE,A,HCX,FIRST)
DIMENSION Y0(6),Y1(6),Y2(6),FU(6),F1(6),F2(6),EPSE(6),A(6)
COMMON/OUT/NPRINT,NPLOT,END
COMMON /ACCEL / XACCL,BWACL,CGACL,BL
DATA NAM1,NAMC /2HY1,2HY2 /
C
C      NO = NUMBER OF EQUATIONS. NO. OF COMPONENTS OF Y0
C      T = INDEPENDENT VARIABLE
C      H = INCREMENT FOR WHICH SOLUTION IS TO BE RETURNED . UR -
C      Y0 = THE VECTOR OF DEPENDENT VARIABLES. ENTER WITH INITIAL
C      VALUES AT T AND RETURN WITH VALUES AT T+H
C      EPSE = RELATIVE ERROR CRITERION FOR COMPONENTS OF Y0 .GT ABS(A)
C      A = ABSOLUTE ERROR CRITERION FOR COMPONENTS OF Y0 .LT. ABS(A)
C      NOTE-- EPSE AND A MUST BE SPECIFIED FOR EACH COMPONENT OF THE SYSTEM
C      HCX = THE SMALLEST STEP SIZE USED IN THE INTEGRATION
C      FIRST SHOULD BE 0 WHEN KUTMER IS ENTERED FOR THE FIRST TIME
C      AFTER THAT FIRST IS 1 IF KUTMER IS ENTERED WITH THE SAME H OR
C      IF IT IS ENTERED WITH A CHANGED H
C      IF FIRST IS 2 THE ERROR CRITERIA CANNOT BE MEET AND THE STEP SIZE IS REDUCED TO H/12.
C
C      IF (FIRST) 20+10+20
C      - - - - - FIRST ENTRY
10  MC = H
  IPLUC = 1
  FIRST = 1.
C      - - - - - OTHER ENTRY
20  LOC = 0
  HCX = MC
  IF (MC.NE.0.) GO TO 30
  WRITE(6,800)
800 FORMAT(5X,45H KUTMER ENTERED WITH ZERO INTEGRATION INTERVAL )
  FIRST = 0.
  RETURN
C      - - - - - CALLS TO DAUX
30  CALL DAUX(T,Y0,F0)
  IF(NPRINT.EQ.5) WRITE(6,400) Y0,T,F0
400 FORMAT(6(2X,F10.4),4MTIME+2X,F10.4)
  IF(NPRINT.EQ.5) WRITE(6,400) MC
  39 DO 40 I=1,10
40  Y1(I) = Y0(I)+(MC/3.)*FU(I)
  IF(NPRINT.EQ.5) WRITE(6,400) Y1,T
C
PLOT2 91
PLOT2 92
PLOT2 93
PLOT2 94
PLOT2 95
PLOT2 96
PLOT2 97
PLOT2 98
PLOT2 99
PLOT2100
PLOT2101
PLOT2102
PLOT2103
PLOT2104
PLOT2105
PLOT2106
KUTMER 2
KUTMER 3
KUTMER 4
KUTMER 5
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KUTMER44

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CALL DAUX(T+MC/3.,Y1,F1) KUTMER45
IF(NPRINT.EQ.5) WRITE(6,400) F1,T
DO 50 I=1,ND
50 Y1(I) = Y0(I)+(MC/6.)*F0(I)+(MC/6.)*F1(I)
IF(NPRINT.EQ.5) WRITE(6,400) Y1,T

C CALL DAUX(T+MC/3.,Y1,F1) KUTMER46
IF(NPRINT.EQ.5) WRITE(6,400) F1,T
DO 60 I=1,ND
60 Y1(I) = Y0(I)+(MC/8.)*F0(I)+.375*MC*F1(I)
IF(NPRINT.EQ.5) WRITE(6,400) Y1,T

C CALL DAUX(T+MC/2.,Y1,F2) KUTMER47
IF(NPRINT.EQ.5) WRITE(6,400) F2,T
DO 70 I=1,ND
70 Y1(I) = Y0(I)+(MC/2.)*F0(I)-1.5*MC*F1(I)+2.*MC*F2(I)
IF(NPRINT.EQ.5) WRITE(6,400) Y1,T

C CALL DAUX(T+MC,Y1,F1) KUTMER48
IF(NPRINT.EQ.5) WRITE(6,400) F1,T
DO 80 I=1,ND
80 Y2(I) = Y0(I)+MC/6.*F0(I)+(2./3.)*MC*F2(I)+(MC/6.)*F1(I)
IF(NPRINT.EQ.5) WRITE(6,400) Y2,T
INC = 0

C - - - - - CHECK ERROR CRITERIA KUTMER49
DO 110 I=1,NU
ZZZ = ABS(Y1(I))-A(I)
IF (ZZZ) 85,87,87

C - - - - - ABSOLUTE ERROR KUTMER50
85 ERROR = ABS(.2*(Y1(I)-Y2(I)))
IF (ERROR>4(I)) 100,100,90
C - - - - - RELATIVE ERROR KUTMER51
87 ERROR = ABS(.2*.2*Y2(I)/Y1(I))
IF (ERROR>EPSE(I)) 100,100,90
C - - - - - SINCE ERROR .GT. ERROR CRITERIA CHECK IF MC.GT.M/KUTMER52
C - - - - - IF YES THEN HALVE INTERVAL. OTHERWISE STOP. KUTMER53
90 X = 128.*ABS(MC)-ABS(M)
IF (X) 91,95,95

C - - - - - ERROR TOO LARGE KUTMER54
91 WRITE(6,92) I,T,ERROR,MC
92 FORMAT(18H FOR EQUATION NO. 12,2/M. THE RELATIVE ERROR AT T = ,
      * E15.8. 4M IS .E15.8,13H STEP SIZE = .E15.8)
      * FIRST = 2.
      * RETURN
C - - - - - HALVE INTERVAL KUTMER55
95 MC = MC/2.
IPLOC = 2*IPLOC
LOC = 2*LOC
MCX = MC
WRITE(2,710) T,I,ERROR,MC
710 FORMAT(18H TIME = .F10.3,5X,20HHALVE INTERVAL. EQUATION .I3,
      * 13H HAS ERROR = .E16.8,6X,17H STEP SIZE NOW = .E15.8)
      * WRITE(2+720) NAM2,(Y2(J),J=1,ND)
      * WRITE(2+720) NAM1,(Y1(J),J=1,ND)
720 FORMAT( 2X,A2 / 3(L0E13.5/))
      * GO TO 30

C - - - - - TEST IF INTERVAL LENGTH CAN BE DOUBLED KUTMER56
100 IF (ERROR>54.-EPSE(I)) 110,110,101
101 INC = 1

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C 110 CONTINUE KUTME104
C - - - - - UPDATE T AND SOLUTION KUTME105
111 T = T+MC KUTME106
DO 112 I=1,NU KUTME107
112 Y0(I) = Y2(I) KUTME108
C - - - - - GET SOLUTION IN NEXT INTERVAL KUTME109
LOC = LOC+1 KUTME110
IF (LOC-IPLOC) 120,210,210 KUTME111
120 IF (INC) 210,130,210 KUTME112
130 IF (LOC-(LOC/2)*2) 210,140,210 KUTME113
140 IF (IPLOC-1) 210,210,200 KUTME114
C - - - - - DOUBLE INTERVAL LENGTH KUTME115
200 MC = 2.*MC KUTME116
LOC = LOC /2 KUTME117
IPLOC = IPLOC/2 KUTME118
210 IF (IPLOC-LOC) 30,329,30 KUTME119
329 BWACL = F0(2)-XACCL+F0(3) KUTME120
CGACL = F0(2) KUTME121
RETURN KUTME122
END KUTME123
SUBROUTINE DAUX(TIME,X,RHS) DAUX 2
C DAUX 3
C TIME TIME AT WHICH SYSTEM IS TO BE EVALUATED DAUX 4
C X STATE VECTOR DAUX 5
C RHS THE RIGHT HAND SIDE OF THE EQUATION S = F A DAUX 6
C DAUX 7
REAL KAR DAUX 8
REAL IA,IT,M,K,MA,MASS,NL,N,MMAX DAUX 9
DIMENSION X(6),RHS(6),F(3,1),A(3,3),INDEX(3,3),
I *(120),U(120),V(120),WOTIME(20) DAUX 10
DAUX 11
DAUX 12
C COMMON /SHIP/ MASS,CINT,QA,CE,CE2,CE3,DMU,EDMU,E2UMU,E3DMU,BF,BMM,DAUX 13
NL,FL,IA,E(120) DAUX 14
COMMON /CUNST/ NCG,ECG,PI,DMH,NPD,GRAVITY,RHO,NUM,MA(120),CD,TA,
B(120),BETA,HW(120),T2,URAG,W,XD,T,XP,M,IT, DAUX 15
I DELTAS,TX,EST(120),KAR,MMAX(120),TEST(120),
N(120),PMALF DAUX 16
COMMON /IN/ HM(120),BI(120),VELIN DAUX 17
COMMON/OUT/NPRINT,NPLOT,END DAUX 18
COMMON /TRANS/ START,RISE,RAMP DAUX 19
COMMON /WAVE1/ ZMA,ZWMA,EMAS,ZZWMA,ZWEMA,E2MAZ, DAUX 20
I ZWDUT(120),ASINPT(120,20),ACOSPT(120,20),CX6,SX6 DAUX 21
COMMON /WAVE2/ W0(<0),K(20),C(20),RW0(20),RW02(20),RK(20),
I R0(20),RWK(20),M,PMS(20) DAUX 22
DAUX 23
DAUX 24
DAUX 25
DAUX 26
C COMMON/SINE/POINT(1000)
RAMP = RMP(TIME,START,RISE) DAUX 27
PIH = PI/2. DAUX 28
DO 5 JJ = 1,10 DAUX 29
WOTIME(JJ) = WU(JJ)*TIME+PMS(JJ) DAUX 30
PNTRAD = 319.3098561 DAUX 31
DAUX 32
5 CONTINUE DAUX 33
CX6 = COS(X(6)) DAUX 34
SX6 = SIN(X(6)) DAUX 35
C*****SET VALUES OF MA AND B DAUX 36
DO 75 I=1,NUM DAUX 37
RI = 0.0 DAUX 38
MTO = X(4)+E(I)*CX6+N(I)*SX6 DAUX 39
VI = 0.0 DAUX 40

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DO 20 J=1,10
PT = PTO+K(J)+WUTIME(J)
ANOX = PT+PNTRAD
AS = AMOU(ANOX,2000.)-499.
IF(AS.LT.-499.) AS = AS+2000.
IS = AS
IC = IS+500
UX = AS-IS
IF(IS.LE.0) IS = 2-IS
IF(IS.GT.1000) IS = 2002-IS
IF(IC.LE.0) IC = 2-IC
IF(IC.GT.1000) IC = 2002-IC
DX = DX/PNTRAD
XSIN = POINT(IS)
YCOS = POINT(IC)
ASINPT(I,J) = XSIN+DX*YCOS
ACOSPT(I,J) = YCOS-DX*XSIN
RR = RO(J)*ACUSPT(I,J)
VV = -RO(J)*K(J)*ASINPT(I,J)
RI = RI+RR
VI = VI+VV
20 CONTINUE
R(I) = RI*RAMP
C * * * * * COMPUTE HW SUBMERGENCE OF A POINT AND R THE WAVE
C HW(I) IS IN THE FIXED COORDINATE SYSTEM
C HW(I) = X(S)-E(I)*SX6+N(I)*CX6-R(I)
C IF(HW(I).GT.0) GO TO 65
C CRAFT IS NOT SUBMERGED
MA(I) = 0.
B1(I)=0.
B(I) = 0.
GO TO 75
65 V(I) = VI*RAMP
U(I) = HW(I)/(CX6-V(I)*SX6)
C D(I) IS IN THE BODY AXIS SYSTEM AND IS THE SUBMERGENCE
C IF(D(I).GE.TEST(I)) GO TO 70
C CRAFT IS PARTLY SUBMERGED
B(I) = D(I)*(1./TA)*PIH
B1(I) = D(I)*(1./TA)*PIH
MA(I) = KAR*PHALF*B(I)*B(I)
GO TO 75
C CHINE IS IMMERSED
C B1 ARRAY IS USED FOR THE INTEGRALS OVER THE PORTION
C OF THE HULL FOR WHICH THE CHINE IS NOT IMMERSED
70 MA(I)=MMAX(I)
B(I)=BM(I)
B1(I)=0.
75 CONTINUE
IF(NPRINT.LT.0) GO TO 85
WRITE(6,74) TIME
74 FORMAT(" TIME = ",F10.4)
WRITE(6,76) (X(I),I=1,0)
WRITE(6,77) (R(I),I=1,NUM)
WRITE(6,78) (HW(I),I=1,NUM)
WRITE(6,79) (B(I),I=1,NUM)
WRITE(6,80) (V(I),I=1,NUM)
WRITE(6,81) (D(I),I=1,NUM)
WRITE(6,82) (MA(I),I=1,NUM)
76 FORMAT(" X(I) ",B12X,E12.6)

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 TO THIS DOCUMENT.
 SIGNATURE OR STAMP OF PAGES WHICH DU NOR
 SIGNIFICANT NUMBER OF PAGES WHICH DU NOR

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77 FORMAT (" R(I)",10F10.4) DAUX 100
78 FORMAT (" W(I)",10F10.4) DAUX 101
79 FORMAT (" H(I)",10F10.4) DAUX 102
80 FORMAT (" V(I)",10F10.4) DAUX 103
81 FORMAT (" D(I)",10F10.4) DAUX 104
82 FORMAT (" MA(I)",10F10.4) DAUX 105
83 CONTINUE DAUX 106
C DAUX 107
C * * * * * COMPUTES NL AND FL AND THE ASSOCIATED INTERVALS DAUX 108
CALL FUNCT(X) DAUX 109
C DAUX 110
IF(NPRINT.LT.4)GO TO 17 DAUX 111
WRITE(6,15) TX,FL,DRAG,TZ,W,NL,XD,T,XP DAUX 112
15 FORMAT(" ",1UE12.6) DAUX 113
17 CONTINUE DAUX 114
C * * * * * COMPUTE THE F VECTOR DAUX 115
F(1,1) = TX+FL*SX6-DRAG*CX6 DAUX 116
F(1,1)=0.0 DAUX 117
F(2,1) = TZ+FL*CX6+DRAG*SX6+W DAUX 118
F(3,1)=NL-DRAG*XU+T+XP DAUX 119
IF(NPRINT.LT.3)GO TO 18 DAUX 120
WRITE(6,16)(F(I,1),I=1,3) DAUX 121
18 CONTINUE DAUX 122
C * * * * * COMPUTE THE A MATRIX DAUX 123
A(1,1) = M*MASS*SX6*SX6 DAUX 124
A(1,2) = MASS*SX6*CX6 DAUX 125
A(1,3) = -DA*SX6 DAUX 126
A(1,2) = 0.0 DAUX 127
A(1,3) = 0.0 DAUX 128
A(2,1)=A(1,2) DAUX 129
A(2,2) = M*MASS*CX6*CX6 DAUX 130
A(2,3) = -DA*CAB DAUX 131
A(3,1)=A(1,3) DAUX 132
A(3,2)=A(2,3) DAUX 133
A(3,3)=IT+IA DAUX 134
IF(NPRINT.LT.3)GO TO 25 DAUX 135
WRITE(6,17)(A(I,1),I=1,3) DAUX 136
WRITE(6,18)(A(I,2),I=1,3) DAUX 137
WRITE(6,19)(A(I,3),I=1,3) DAUX 138
C * * * * * INVERT THE A MATRIX DAUX 139
29 CALL MATINV(A,J,3,F,1,1,DETERM, ID,INDEX) DAUX 140
IF(ID.EQ.2)WRITE(6,26) DAUX 141
26 FORMAT(" MATRIX IS SINGULAR ") DAUX 142
C*****A ON RETURN WILL CONTAIN THE INVERSE MATRIX DAUX 143
C ID=2 MATRIX IS SINGULAR DAUX 144
C =1 INVERSE WAS FOUND DAUX 145
C DAUX 146
C * * * * * COMPUTE THE RIGHT HAND SIDE DAUX 147
RHS(1) = F(1,1) DAUX 148
RHS(2) = F(2,1) DAUX 149
RHS(3) = F(3,1) DAUX 150
RHS(1)= 0.0 DAUX 151
RHS(4) = X(1) DAUX 152
RHS(5) = X(2) DAUX 153
RHS(6) = X(3) DAUX 154
10 FORMAT(" F(I,1)",3(2X,E12.4)) DAUX 155
12 FORMAT(" A(I,1)",3(2X,E12.4)) DAUX 156
13 FORMAT(" A(I,2)",3(2X,E12.4)) DAUX 157
14 FORMAT(" A(I,3)",3(2X,E12.4)) DAUX 158

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30 IF(NPRINT.LT.2) GU TO 40          DAUX 159
WRITE(6,12) (A(I,I),I=1,3)          DAUX 160
WRITE(6,13) (A(I,2),I=1,3)          DAUX 161
WRITE(6,14) (A(I,3),I=1,3)          DAUX 162
WRITE(6,35) (RMS(I),I=1,6)          DAUX 163
35 FORMAT(" RMS(I) ",6(2X,E12.6))   DAUX 164
40 CONTINUE                          DAUX 165
RETURN                               DAUX 166
END                                  DAUX 167
SUBROUTINE FUNCT(X)                 FUNCT 2
REAL KAR                            FUNCT 3
REAL IA,IAA,IPART,KPI,MA,MASS,N   FUNCT 4
INTEGER ENI                           FUNCT 5
DIMENSION IPART(120),C1(120),C2(120),
          U1(120),D2(120),D3(120),U4(120),D5(120),D6(120),
          QPART(120),Z1(120),Z2(120),Z3(120),Z4(120),Z5(120),
          Z6(120),Z7(120)
          +X(0),VMAA(120)                  FUNCT 6
C
COMMON /SHIP/ MASS,CINT,QA,CE,CE2,CE3,DMU,E0MU,E20MU,E30MU,BF,BMM,
              NL,FL,IA,E(120)             FUNCT 7
COMMON /CONST/ NCG,ECG,PI,DMR,RPD,GRAVITY,RHU,NUM,MA(120),CD,TA,
              B(120),BETA,HW(120),TZ,DRAG,W,XD,T,XP,M,IT,
              DELTAS,TX,EST(120),KAR,MMAX(120),TEST(120),
              N(120),PHALF                  FUNCT 8
COMMON /IN/ HM(120),B1(120),VELIN      FUNCT 9
COMMON/OUT/NPRINT,NPLOT,END           FUNCT 10
COMMON /WAVE1/ ZMA,ZWMA,EMAS,ZZWMA,ZWEMA,Z2WMA,E2MAZ,
              ZWOUT(120),ASINPT(120,20),ACOSPT(120,20),CX6,SX6
              COMMON /WAVE2/ WU(20),K(20),C(20),RWU(20),RW02(20),RK(20),
              .,R0(20),HWK(20),M,PMS(20)      FUNCT 11
COMMON /INTER/ II,KTT(10),DIFF(10)    FUNCT 12
COMMON/TRANS/START,RISE,RAWH        FUNCT 13
COMMON /TEST/ VMA                   FUNCT 14
C * * * * * INITIALIZE INTEGRAL SUMS
MASS = 0.0                           FUNCT 15
QA = 0.0                             FUNCT 16
IA = 0.0                             FUNCT 17
CE = 0.0                             FUNCT 18
CE2 = 0.0                            FUNCT 19
CE3 = 0.0                            FUNCT 20
DMU = 0.0                            FUNCT 21
E0MU=0.0                            FUNCT 22
E20MU = 0.0                           FUNCT 23
E30MU = 0.0                           FUNCT 24
BF = 0.0                             FUNCT 25
BMM = 0.0                            FUNCT 26
HMM = 0.0                            FUNCT 27
ZMA = 0.0                            FUNCT 28
ZWMA = 0.0                           FUNCT 29
EMAS = 0.0                           FUNCT 30
ZZWMA = 0.0                           FUNCT 31
ZWEMA = 0.0                           FUNCT 32
Z2WMA = 0.0                           FUNCT 33
E2MAZ = 0.0                           FUNCT 34
VPART = X(1)*SIN(X(6))+X(2)*COS(X(0))  FUNCT 35
C * * * * * SET UP FUNCTIONS FOR INTEGRALS * * * * *
DO 90 I=1,4UM                      FUNCT 36
IPART(I)=C(I)*E(I)*MA(I)           FUNCT 37
OPART(I)=E(I)*MA(I)                FUNCT 38
ZWDT = 0.0                           FUNCT 39
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UWOT = 0.0          FUNCT 52
UROT = 0.0          FUNCT 53
UWDE = 0.0          FUNCT 54
XNE = X(3)*N(I)*CX6-E(I)*SX6          FUNCT 55
XNE0 = X(3)*E(I)*CX6+N(I)*SX0          FUNCT 56
DO 15 J = 1,10      FUNCT 57
ZWDTT = -Rd0(J)*ASINPT(I,J)          FUNCT 58
ZWDT = ZDUT+ZWDTT          FUNCT 59
UWDTT = -Rd02(J)*ACOSPT(I,J)          FUNCT 60
UWDT = DWDT+UWDTT          FUNCT 61
URDTT = -RK(J)*ASINPT(I,J)*(X(I)+C(J)+XNE)          FUNCT 62
URDT = DRDT+URDTT          FUNCT 63
DWDEE = -RWK(J)*ACUSPT(I,J)          FUNCT 64
UWDE = UWDE+DWDEE          FUNCT 65
FUNCT 66
15 CONTINUE          FUNCT 66
ZWDT(I) = ZWDT+RAMP          FUNCT 67
UWDE = UWDE+X4MP          FUNCT 68
URDT = DRDT+RAMP          FUNCT 69
U = X(I)*CX6-X(2)*SX6-ZWDUT(I)*SX6          FUNCT 70
VEL = VPART-X(3)*E(I)-ZWDT(I)*CX6          FUNCT 71
Z1(I) = MA(I)*ZDUT(I)          FUNCT 72
Z2(I) = MA(I)*UWDT*RAMP          FUNCT 73
Z3(I) = E(I)*Z1(I)          FUNCT 74
Z4(I) = E(I)*Z2(I)          FUNCT 75
Z5(I) = MA(I)*U*DWDE          FUNCT 76
Z6(I) = E(I)*Z5(I)          FUNCT 77
Z7(I) = MA(I)*VEL*U          FUNCT 78
IF (VEL.LE.0.) GO TO 60          FUNCT 79
IF (BL(I).LE.0.0) GO TO 50          FUNCT 80
D1(I) = VEL*H1(I)*(X(2)-XNE0-URDT)          FUNCT 81
GO TO 51          FUNCT 82
50 D1(I) = 0.          FUNCT 83
51 CONTINUE          FUNCT 84
D2(I) = E(I)*D1(I)          FUNCT 85
C1(I) = VEL*VEL*H(I)          FUNCT 86
C2(I) = E(I)*C1(I)          FUNCT 87
GO TO 61          FUNCT 88
60 D1(I) = 0.          FUNCT 89
D2(I) = 0.          FUNCT 90
C1(I) = 0.          FUNCT 91
C2(I) = 0.          FUNCT 92
61 CONTINUE          FUNCT 93
D3(I) = MA(I)*UWDE*VEL          FUNCT 94
D4(I) = E(I)*D3(I)          FUNCT 95
PIH = PI/2.          FUNCT 96
D5(I) = B(I)*(MW(I)-B(I)*TA/2.)          FUNCT 97
65 D6(I) = D5(I)*E(I)*.5          FUNCT 98
90 CONTINUE          FUNCT 99
RHOG=RH0*GRAVITY          FUNCT100
PIH = PI/2.          FUNCT101
KPI = KAR*PI          FUNCT102
C EVALUATE INTEGRALS USING TRAP METHOD          FUNCT103
I = 1          FUNCT104
INDEX = 1          FUNCT105
91 CALL TRAP(1A(INDEX),DIFF(I),KTT(I),IMASS)          FUNCT106
CALL TRAP(PART(INDEX),DIFF(I),KTT(I),OA1)          FUNCT107
CALL TRAP(C1(INDEX),DIFF(I),KTT(I),CEA)          FUNCT108
CALL TRAP(C2(INDEX),DIFF(I),KTT(I),CE2A)          FUNCT109
CALL TRAP(PART(INDEX),DIFF(I),KTT(I),IAA)          FUNCT110

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CALL TRAP(D1(INDEX),DIFF(I),KTT(I),DMUA)           FUNCT111
CALL TRAP(D2(INDEX),DIFF(I),KTT(I),EDMUA)          FUNCT112
CALL TRAP(D3(INDEX),DIFF(I),KTT(I),E2DMUA)          FUNCT113
CALL TRAP(D4(INDEX),DIFF(I),KTT(I),E3DMUA)          FUNCT114
CALL TRAP(D5(INDEX),DIFF(I),KTT(I),BFA)             FUNCT115
CALL TRAP(D6(INDEX),DIFF(I),KTT(I),BMMA)            FUNCT116
CALL TRAP(Z1(INDEX),DIFF(I),KTT(I),ZMAA)            FUNCT117
CALL TRAP(Z2(INDEX),DIFF(I),KTT(I),ZWMAA)            FUNCT118
CALL TRAP(Z3(INDEX),DIFF(I),KTT(I),EMASA)            FUNCT119
CALL TRAP(Z4(INDEX),DIFF(I),KTT(I),ZZWMAA)           FUNCT120
CALL TRAP(Z5(INDEX),DIFF(I),KTT(I),ZWEHAA)           FUNCT121
CALL TRAP(Z6(INDEX),DIFF(I),KTT(I),Z2WMAA)           FUNCT122
CALL TRAP(Z7(INDEX),DIFF(I),KTT(I),E2MAZA)           FUNCT123
C
93 CONTINUE
MA5 = MASS + TMASS
QA = QA + QAI
IA = IA + IAA
CE = CE + CEA
CE2 = CE2 + CEC
UMU = DMU + DMUA
EDMU = EDMU + E2DMUA
E2DMU = E2DMU + E3DMUA
E3DMU = E3DMU + E4DMUA
BF = BF + BMUG+BF4
BM4 = BM4 + RMUG+BMMA
ZMA = ZMA+ZMAA
ZWMA = ZWMA+ZWMAA
EMAS = EMAS+EMASA
ZZWMA = ZZWMA+ZZWMAA
ZWEHA = ZWEHA+ZWEHAA
Z2WMA = Z2WMA+Z2WMAA
E2MAZ = E2MAZ+E2MAZA
94 CONTINUE
IF (I,GE,II) GO TO 92
INDEX = INDEX+KTT(I)-1
I = I+1
GO TO 91
92 CONTINUE
C
C * * * * * CALL COMPUT TO FIND THE VALUE OF NL AND FL USING
C THE VALUES OF THE ABOVE INTEGRALS
CALL COMPUT(X)
C
IF(NPRINT,LT,3) GO TO 111
IF(NPRINT,EQ,3) GO TO 108
IF(NPRINT,LT,0,4) GO TO 108
WRITE(6,97) (IMART(I),I=1,NUM)
WRITE(6,98) (QHART(I),I=1,NUM)
WRITE(6,99) (C1(I),I=1,NUM)
WRITE(6,100) (C2(I),I=1,NUM)
WRITE(6,102) (U1(I),I=1,NUM)
WRITE(6,103) (U2(I),I=1,NUM)
WRITE(6,104) (U3(I),I=1,NUM)
WRITE(6,105) (U4(I),I=1,NUM)
WRITE(6,106) (U5(I),I=1,NUM)
WRITE(6,112) (D6(I),I=1,NUM)
WRITE(6,113) (Z1(I),I=1,NUM)
WRITE(6,114) (Z2(I),I=1,NUM)

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 SIGNIFICANT NUMBER OF PAGES WHICH DO NOT
 REPRODUCE LEGIBLY.

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      WRITE(6,115) (23(I),I=1,NUM)          FUNCT170
      WRITE(6,116) (24(I),I=1,NUM)          FUNCT171
      WRITE(6,117) (25(I),I=1,NUM)          FUNCT172
      WRITE(6,118) (26(I),I=1,NUM)          FUNCT173
      WRITE(6,120) (27(I),I=1,NUM)          FUNCT174
      WRITE(6,107) KPI,RHUG,PIH            FUNCT175
108  WRITE(6,109) MASS,CINT,QA,CE,CE2,CE3   FUNCT176
      WRITE(6,121) IA                      FUNCT177
121  FORMAT(* IA *E10.4)                  FUNCT178
      WRITE(6,110) DMU,EUMU,E2DMU,E3DMU,BF,BMM   FUNCT179
      WRITE(6,117) ZMA,ZWMA,EMAS,ZZWMA,ZWEWA,ZZWMA,E2MAZ
96   FORMAT(" CPART(I)",10(2X,E10.4))    FUNCT180
97   FORMAT(" IPART(I)",10(2X,E10.4))    FUNCT181
98   FORMAT(" QPART(I)",10(2X,E10.4))    FUNCT182
99   FORMAT(" C1      ",10(2X,E10.4))    FUNCT183
100  FORMAT(" C2      ",10(2X,E10.4))    FUNCT184
101  FORMAT(" C3      ",10(2X,E10.4))    FUNCT185
102  FORMAT(" D1      ",10(2X,E10.4))    FUNCT186
103  FORMAT(" D2      ",10(2X,E10.4))    FUNCT187
104  FORMAT(" D3      ",10(2X,E10.4))    FUNCT188
105  FORMAT(" D4      ",10(2X,E10.4))    FUNCT189
106  FORMAT(" D5      ",10(2X,E10.4))    FUNCT190
107  FORMAT(" D6      ",10(2X,E10.4))    FUNCT191
108  FORMAT(" D7      ",10(2X,E10.4))    FUNCT192
109  FORMAT(" KPHI ",E10.4,"RHUG ",E10.4," PHIM ",E10.4)
110  FORMAT(" MASS  ",E10.4," CINT  ",E10.4," QA  ",E10.4," CE  ",E10.4,
           "CE2  ",E10.4," CE3  ",E10.4)   FUNCT193
111  FORMAT(" DMU  ",E10.4," EDMU  ",E10.4," E2DMU  ",E10.4," E3DMU  ",
           "E10.4," BF  ",E10.4," BMM  ",E10.4)   FUNCT194
112  FORMAT(" 4H 71  ",10(2X,E10.4))    FUNCT195
113  FORMAT(" 4H 72  ",10(2X,E10.4))    FUNCT196
114  FORMAT(" 4H 23  ",10(2X,E10.4))    FUNCT197
115  FORMAT(" 4H 24  ",10(2X,E10.4))    FUNCT198
116  FORMAT(" 4H 25  ",10(2X,E10.4))    FUNCT199
117  FORMAT(" 4H 26  ",10(2X,E10.4))    FUNCT200
118  FORMAT(" 4H 27  ",10(2X,E10.4))    FUNCT201
119  FORMAT(" 5H 7M 2M ",E10.4,6H EMAS ,E10.4,
           " 7M ZZWMA ,E10.4,7H ZWEWA ,E10.4,7H ZZWMA ,E10.4,
           " 7H E2MAZ ,E10.4)                 FUNCT202
120  CONTINUE                                FUNCT203
121  RETURN                                  FUNCT204
122  END                                     FUNCT205
      SUBROUTINE COMPUT(X)
      DIMENSION X(6)                         COMPUT 2
      REAL KAR,KPI                           COMPUT 3
      REAL NL,MASS,MA                         COMPUT 4
      COMMON /SHIP/ MASS,CINT,QA,CE,CE2,CE3,DMU,EDMU,E2DMU,E3DMU,RF,BMM,COMPUT 5
      NL,FL,IA,E(120)                       COMPUT 6
      COMMON /CONST/ NCU,ECG,PI,DPR,KPD,GRAVITY,RHU,NUM,MA(120),CD,TA,COMPUT 7
      H(120),BETA,HW(120),Tz,DMAG,rx,xd,t,xp,m,it,COMPUT 8
      I,DELTAS,TX,EST(120),KAR,MMAX(120),TEST(120),COMPUT 9
      N(120),PIALF                          COMPUT 10
      COMMON/OUT/NPRINT,NPLOT,END            COMPUT 11
      COMMON /TERMS/ T1,T2,T3,T4,T5,T6,T7,T8   COMPUT 12
      COMMON /WAVE1/ ZMA,ZWMA,EMAS,ZZWMA,ZWEWA,ZZWMA,E2MAZ,COMPUT 13
      ZWUT(120),ASINHT(120,20),ACUSPT(120,20),CAB,SX6  COMPUT 14
      COMMON /TEST/ VMA                      COMPUT 15
C * * * * * SEE PAGES 7,8, AND 9 OF NOTES      COMPUT 16
C * * * * *                                         COMPUT 17
C * * * * *                                         COMPUT 18
C * * * * *                                         COMPUT 19

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C
CX6 = COS(X(6))          COMPUT20
SX6 = SIN(X(6))          COMPUT21
PIH = PI/2.0               COMPUT22
KPI = KAR*PI              COMPUT23
CONS1 = CX6               COMPUT24
CONS2 = (KPI*RHU*PIH/TA)/CX6 COMPUT25
CONS3 = CX6*SX6            COMPUT26
CONS4 = CX6*CX6            COMPUT27
TERM1 = X(1)*CX6           COMPUT28
TERM2 = X(2)*SX6           COMPUT29
UVNUM = (X(1)*(CX6-(X(2)-Z#DOT(NUM))*SX6)+  

6      (X(1)*SX6-X(3)*E(NUM)*(X(2)-Z#DOT(NUM))*CX6)           COMPUT30
C
ZMA = ZMA*X(3)*SX6        COMPUT31
ZZWMA = ZZWMA*X(3)*SX6    COMPUT32
ZWMA = ZWMA*CUNS1         COMPUT33
EMAS = EMAS*CUNS1         COMPUT34
DMU = DMU*CUNSC           COMPUT35
EDMU = EDMU*CUNSC         COMPUT36
CE = CE*CU*RHU             COMPUT37
CE2 = CE2*CD*RHU           COMPUT38
E2DMU = E2DMU*CUNS1       COMPUT39
E3DMU = E3DMU*CUNS1       COMPUT40
ZWEMA = ZWEMA*CUNS4       COMPUT41
ZZWMA = ZZWMA*CUNS4       COMPUT42
C
20 T1 = QA*X(3)*(TERM1-TERM2)   COMPUT43
T1 = T1 + ZZWMA - EMAS     COMPUT44
T2 = EDMU                  COMPUT45
T3 = CE2                   COMPUT46
T4 = MA(NUM)*E(NUM)+UVNUM + E2MAZ + E3DMU - ZZWMA + BMM   COMPUT47
NL = T1 + T2 + T3 + T4 + BMM           COMPUT48
T5 = MASS*X(3)*(TERM2-TERM1)           COMPUT49
T5 = T5 + ZWMA - ZMA                 COMPUT50
T6 = -DMU                     COMPUT51
T7 = -CE                      COMPUT52
T8 = -MA(NUM)*UVNUM - E2DMU + ZWEMA   COMPUT53
BF = BF/CX6                  COMPUT54
C
FL=T5+T6+T7+T8-BF           COMPUT55
C
IF(NPRINT.LT.3)GO TO 30      COMPUT56
25 CONTINUE                  COMPUT57
WRITE(6,10)NL,FL             COMPUT58
10 FORMAT(" NL = ",E12.6," FL = ",E12.6)   COMPUT59
30 RETURN
END
SUBROUTINE INPUT
C* * * * * DEFINITION OF INPUT VARIABLES
C
XA = INITIAL TIME           INPUT 2
C
XE = FINAL TIME              INPUT 3
C
HMIN = MINIMUM STEP SIZE    INPUT 4
C
HMAX = MAXIMUM STEP SIZE    INPUT 5
C
EPSE = RELATIVE ERROR CRITERIUM USED FOR VALUES OF Y GT A   INPUT 6
C
EVN = ERROR CRITERIUM IN KUTMER    INPUT 7
C
A = ABSOLUTE ERROR CRITERIA USED IN KUTMER    INPUT 8
C
NPRINT = 1 FINAL PRINTOUT    INPUT 9
C
= 2 MATRIX INVERSE MATRIX,F COLUMN MATRIX,AND KUTMER    INPUT 10
C
INPUT 11
C
INPUT 12

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C          RESULTS
C          = 3 INTEGRAL VALUES
C          = 4 CALCULATED VALUES-CONSTANT FOR GIVEN INPUT VALUES
C          NPLT = 0   NU PLUT
C          = 1   PRINTER PLOT
C          END = NUMBER OF RUNS
C
C          M = MASS OF CRAFT
C          W = WEIGHT OF CRAFT
C          TZ = THRUST COMPONENT IN Z DIRECTION
C          TX = THRUST COMPONENT IN X DIRECTION
C          XECG = DISTANCE FRM CG TO CENTER OF PRESSURE FOR NORMAL FORCE
C          XP = MOMENT ARM OF PROPELLER THRUST
C          XD = DISTANCE FROM CG TO CENTER OF PRESSURE FOR DRAG FORCE
C          KA(I) = ADDED MASS COEFFICIENT
C          AN ARRAY GIVEN THE VALUE KAR WHICH IS READ IN
C          BM(I) = -EAM AT FREE SURFACE OR AT CHINE
C          DRAG = FRICTION DRAG
C          K = WAVE NUMBER
C          RO = WAVE HEIGHT
C          NU = WAVE SLOPE
C          NUM = NUMBER OF STATIONS
C          BL = BOAT LENGTH
C          LAMBDA = WAVE LENGTH
C          RG = RADIUS OF GENERATION IN FEET
C          T = PROPELLED THRUST IN LBS
C          GAMMA = PROPELLER THRUST ANGLE IN DEGREES
C          DELTAS=STATION SPACING IN FEET
C          ECG = LONGITUDINAL CENTER OF GRAVITY
C          NCG = VERTICAL CG
C          BETA(I) = DEAD RISE
C          NO(I) = HEIGHTS OF MEAN BUTTUCK
C          RHO = DENSITY OF WATER
C          GRAVITY = GRAVITY FT/SEC*2
C          DPR = DEGREES PER RADIAN
C          RPU = RADIANS PER DEGREE
C          PI = 3.14159 . . . .
C          EST(I) = STATION POSITION
C          START = START TIME OF THE RAMP FUNCTION FOR SEA WAVE
C          RISE = DURATION OF THE RISE FROM ZERO TO ONE OF THE RAMP
C
C * * * * * IC OPTIONS
C
C          IC(1) = 1 USE WAVE Z DISTANCE IN COMPUTING LIFT COMPONENT
C          OF NL AND FL
C
C          REAL IT,K,M,MA,MMAX,NU,N,NCG,NU,MASS,NL,IA,KAR
C          INTEGER END
C
C          COMMON /CONST/ NCG,ECG,PI,DPR,RPD,GRAVITY,RHO,NUM,MA(120),CD,TA,
C          B(120),BETA,MW(120),TZ,OHAG,W,XD,T,XP,M,IT,
C          DELTAS,TX,EST(120),KAR,MMAX(120),TEST(120),
C          N(120),PHALF
C          COMMON /SHIP/ MASS,CINT,O4,CE,CE2,CE3,DMU,EDMU,E2DMU,E3DMU,BF,BMM,INPUT 68
C          NL,FL,IA,E(120)
C          COMMON /IN/ HM(120),BI(120),VELIN
C          COMMON /INP/ NG(120),XA,XE,MMAX,MMIN,A(6),EPSL(6)
C
C          INPUT 13
C          INPUT 14
C          INPUT 15
C          INPUT 16
C          INPUT 17
C          INPUT 18
C          INPUT 19
C          INPUT 20
C          INPUT 21
C          INPUT 22
C          INPUT 23
C          INPUT 24
C          INPUT 25
C          INPUT 26
C          INPUT 27
C          INPUT 28
C          INPUT 29
C          INPUT 30
C          INPUT 31
C          INPUT 32
C          INPUT 33
C          INPUT 34
C          INPUT 35
C          INPUT 36
C          INPUT 37
C          INPUT 38
C          INPUT 39
C          INPUT 40
C          INPUT 41
C          INPUT 42
C          INPUT 43
C          INPUT 44
C          INPUT 45
C          INPUT 46
C          INPUT 47
C          INPUT 48
C          INPUT 49
C          INPUT 50
C          INPUT 51
C          INPUT 52
C          INPUT 53
C          INPUT 54
C          INPUT 55
C          INPUT 56
C          INPUT 57
C          INPUT 58
C          INPUT 59
C          INPUT 60
C          INPUT 61
C          INPUT 62
C          INPUT 63
C          INPUT 64
C          INPUT 65
C          INPUT 66
C          INPUT 67
C          INPUT 68
C          INPUT 69
C          INPUT 70
C          INPUT 71

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COMMON/OUT/NPHINT,NPLOT,END           INPUT 72
COMMON /ACCEL/ XACCL,8WACL,CGACL,BL   INPUT 73
C
      NAMELIST/HSP/A,NPHINT,NPLUT,END,W,HL,TZ,TX,XECG,XP,XD
      DRAG,RG,T,GAMMA,XCG,NCG,KAR,NUM,BETA,EST           INPUT 74
      .                                         INPUT 75
      .                                         INPUT 76
      .                                         INPUT 77
      .                                         INPUT 78
      .                                         INPUT 79
      .                                         INPUT 80
      .                                         INPUT 81
      .                                         INPUT 82
      .                                         INPUT 83
      .                                         INPUT 84
      .                                         INPUT 85
      .                                         INPUT 86
      .                                         INPUT 87
      .                                         INPUT 88
      .                                         INPUT 89
      .                                         INPUT 90
      .                                         INPUT 91
      .                                         INPUT 92
      .                                         INPUT 93
      .                                         INPUT 94
      .                                         INPUT 95
      .                                         INPUT 96
      .                                         INPUT 97
      .                                         INPUT 98
      .                                         INPUT 99
      .                                         INPUT100
      .                                         INPUT101
      .                                         INPUT102
      .                                         INPUT103
      .                                         INPUT104
      .                                         INPUT105
      .                                         INPUT106
      .                                         INPUT107
      .                                         INPUT108
      .                                         INPUT109
      .                                         INPUT110
      .                                         INPUT111
      .                                         INPUT112
      .                                         INPUT113
      .                                         INPUT114
      .                                         INPUT115
      .                                         INPUT116
      .                                         INPUT117
      .                                         INPUT118
      .                                         INPUT119
      .                                         INPUT120
      .                                         INPUT121
      .                                         INPUT122
      .                                         INPUT123
      .                                         INPUT124
      .                                         INPUT125
      .                                         INPUT126
      .                                         INPUT127
      .                                         INPUT128
      .                                         INPUT129
      .                                         INPUT130

C * * * * * READ IN AND WRITE OUT KUTTER PARAMETERS AND PROGRAM
C
      OPTIONS
      READ(5,HSP)
      WRITE(6,HSP)
      DO 10 I=1,n
      10 EPSE(I) = FPS
C
C * * * * * SET UP CONSTANTS
      PI = 3.1415926535d4
      GRAVITY=32.18
      UPR=57.2957795130d
      RHO=.017453294219
      IF (EST(NUM).LT.BL) STOP 3
C
      COMPUTE NU AND BM ARRAYS
      THIS IS FOR SPECIAL BOX FORM ONLY. CHANGE PROGRAM
      THRU STATEMENT 32 FOR NEW BUW SHAPE
C
      DO 32 I=1,NIJM
      IF (EST(I).GE.0.75) GO TO 30
      NU(I)=-0.45875*(1.0-SQRT(EST(I)/0.375-(EST(I)/0.75)**2.0))
      BM(I)=.375*SQRT(1.0-(EST(I)/0.75)**2.0)
      GO TO 32
      30 NU(I)=0.0
      BM(I) = 0.375
      32 CONTINUE
*****COMPUTE CONSTANTS AND INITIALIZE ARRAYS
      M=W/GRAVITY
      RHO=1.94
      IT=M*RG*KG
      PHALF = (PI/2.)*RHO
C
      BETA = BETA*RHO
      CO = COS(BETA)

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TA = TAN(BETA)
DO 60 I=1,NUM
E(I) = ECG-EST(I)
N(I) = NCG-NO(I)
MMAX(I) = KAR*PHALF*BM(I)*BM(I)
TEST(I) = (2.*BM(I)*TA)/PI
60 CONTINUE
END=END+1
RETURN
END
SUBROUTINE PLUTER (FX,XA,MMAX,IB,INT)
C
C INPUT:
C   FX      A TWO DIMENSIONAL ARRAY CONTAINING PITCH AND
C           MEAVE VALUES AT EACH TIME STEP
C   XA      INITIAL TIME
C   MMAX    TIME INTERVAL, MTIME*MMAX = INTERVAL BETWEEN
C           FX VALUES
C   IB      NUMBER OF FX VALUES
C
C
C REAL IT,K,LAMBUA,M,MA,MMAX,N,NCG
C INTEGER ENI
C
C DIMENSION FX(2,2000),FMIN(2),FMAX(2),NVAR(2)
C
C COMMON /CONST/ NCG,ECG,PI,DPR,RPU,GRAVITY,RHO,NUM,MA(120),CD,TA,
C                 B(120),BETA,MW(120),TZ,DRAG,x,XD,T,XP,M,IT,
C                 DELTAS,TX,EST(120),KAW,MMAX(120),TEST(120),
C                 N(120),PHALF
C COMMON/OUT/NPRINT,NPLOT,ENU
C
C * * * * * SET UP VALUES FOR PLUT AND CREATE PLOT
C INFUN=2
C * * * * * SET UP MIN AND MAX LIMITS FOR PLOT
C FMIN(1)=FX(1,1)
C FMIN(2)=FX(2,1)
C FMAX(1)=FX(1,1)
C FMAX(2)=FX(2,1)
C
C DO 200 I=1,IB
C IF(FX(1,I).LT.FMIN(1))FMIN(1)=FX(1,I)
C IF(FX(1,I).GT.FMAX(1))FMAX(1)=FX(1,I)
C IF(FX(2,I).LT.FMIN(2))FMIN(2)=FX(2,I)
C IF(FX(2,I).GT.FMAX(2))FMAX(2)=FX(2,I)
200 CONTINUE
C
C 200 CONTINUE
C NVAR(1)=10H MEAVE
C NVAR(2)=10H PITCH
C N1=2
C X0=XA
C DELX = MMAX
C IF(NPLOT,ENI,1)CALL PLOT2(FX,FMIN,FMAX,NVAR,NFUN,N1,IB,X0,DELX)
C RETURN
C END
C SUBROUTINE TRAP(F,UX,NPTS,ANS)
C
C INPUT:
C
C INPUT131
C INPUT132
C INPUT133
C INPUT134
C INPUT135
C INPUT136
C INPUT137
C INPUT138
C INPUT139
C INPUT140
C PLOTER 2
C PLOTER 3
C PLOTER 4
C PLOTER 5
C PLOTER 6
C PLOTER 7
C PLOTER 8
C PLOTER 9
C PLOTER10
C PLOTER11
C PLOTER12
C PLOTER13
C PLOTER14
C PLOTER15
C PLOTER16
C PLOTER17
C PLOTER18
C PLOTER19
C PLOTER20
C PLOTER21
C PLOTER22
C PLOTER23
C PLOTER24
C PLOTER25
C PLOTER26
C PLOTER27
C PLOTER28
C PLOTER29
C PLOTER30
C PLOTER31
C PLOTER32
C PLOTER33
C PLOTER34
C PLOTER35
C PLOTER36
C PLOTER37
C PLOTER38
C PLOTER39
C PLOTER40
C PLOTER41
C PLOTER42
C PLOTER43
C PLOTER44
C PLOTER45
C PLOTER46
C PLOTER47
C TRAP  2
C TRAP  3
C TRAP  4

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C      F      ARRAY OF FUNCTIONAL VALUES OF THE INTEGRAND      TRAP   5
C      DX     THE X INTERVAL BETWEEN VALUES      TRAP   6
C      NPTS   THE NUMBER OF VALUES GIVEN      TRAP   7
C      OUTPUT:      TRAP   8
C      ANS     THE VALUE OF THE INTEGRAL      TRAP   9
C      TRAP   10
C      DIMENSION F(NPTS)      TRAP   11
C      ANS=0.0      TRAP   12
C      IF(NPTS.LT.2)GO TO 999      TRAP   13
C      DO 1 I=1,NPTS      TRAP   14
C      1      ANS=ANS+f(I)      TRAP   15
C      ANS=DX*(ANS-0.5*(F(1)+F(NPTS)))      TRAP   16
C      999 CONTINUE      TRAP   17
C      RETURN      TRAP   18
C      END      TRAP   19
C      FUNCTION RMP(T,START,RISE)      RMP    2
C * * * * * THIS FUNCTION IS USED TO GRADUALLY IMPLIMENT THE WAVE
C      T      CURRENT TIME      RMP    3
C      START    TIME TO START HAMP FRUM 0.0 TO 1.0      RMP    4
C      RISE     THE LENGTH OF THE RISE FROM 0.0 TO 1.0      RMP    5
C      RMP    6
C      RMP    7
C      RMP    8
C      H=0.0      RMP    9
C      IF(T.LT.START)GO TO 99      RMP   10
C      IF(RISE.EQ.0.0)GO TO 80      RMP   11
C      TOP=T-START      RMP   12
C      M=1.0      RMP   13
C      IF(TOP.LT.RISE)M=TUP/RISE      RMP   14
C      GO TO 99      RMP   15
C      80 M=1.      RMP   16
C      IF(T.EQ.START)M=0.5      RMP   17
C      99 RMP=M      RMP   18
C      RETURN      RMP   19
C      END      RMP   20
C      SUBROUTINE SEAWAY      SEAWAY 2
C      REAL K      SEAWAY 3
C      COMMON /WAVE2/ W0(20),K(20),C(20),RW0(20),RW02(20),RK(20),
C      & RO(20),RDK(20),M,PMS(20)      SEAWAY 4
C      COMMON /CUST/ NCG,ECG,PI,DHR,RHU,GRAVITY,RHJ,NUM,MA(120),CD,TA,
C      & B(120),BETA,MW(120),TL,DRAG,W,XD,T,XP,M,IT,
C      & DELTAS,TX,EST(120),KAR,MMAX(120),TEST(120),
C      & N(120),PMAFL      SEAWAY 5
C      READ (5,80) M      SEAWAY 6
C      WRITE (6,90) M      SEAWAY 7
C      80 FORMAT (8F10.4)      SEAWAY 8
C      90 FORMAT (27M SIGNIFICANT WAVE HEIGHT = ,E10.4,2X,5H FEET,//)
C      MROUT = SQRT(M)      SEAWAY 9
C      WN = 2.276/MROUT      SEAWAY 10
C      W0(1) = .7454*WN      SEAWAY 11
C      W0(2) = WN      SEAWAY 12
C      W0(3) = 1.163*WN      SEAWAY 13
C      W0(4) = 1.4036*WN      SEAWAY 14
C      W0(5) = 1.6015*WN      SEAWAY 15
C      W0(6) = 1.7953*WN      SEAWAY 16
C      W0(7) = 2.0035*WN      SEAWAY 17
C      W0(8) = 2.1941*WN      SEAWAY 18
C      W0(9) = 2.3414*WN      SEAWAY 19
C      W0(10) = 2.6129*WN      SEAWAY 20
C      RO(1) = 0.136**M      SEAWAY 21
C      SEAWAY 22
C      SEAWAY 23
C      SEAWAY 24
C      SEAWAY 25
C      SEAWAY 26

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R0(2) = 0.1861*M
R0(3) = 0.1657*M
R0(4) = 0.1302*M
R0(5) = 0.0994*M
R0(6) = 0.0771*M
R0(7) = 0.0604*M
R0(8) = 0.0482*M
R0(9) = 0.0390*M
R0(10) = 0.0326*M
PHS(1) = .005
PHS(2) = 2.41
PHS(3) = 5.20
PHS(4) = 4.00
PHS(5) = 0.00
PHS(6) = 1.27
PHS(7) = 3.11
PHS(8) = 2.92
PHS(9) = 3.55
PHS(10) = 0.70
DO 50 J=1,10
K(J) = W0(J)*W0(J)/GRAVITY
C(J) = GRAVITY/W0(J)
RW0(J) = R0(J)*W0(J)
RW02(J) = RW0(J)*W0(J)
HWK(J) = R40(J)*K(J)
RK(J) = R0(J)*K(J)
50 CONTINUE
RETURN
END
SUBROUTINE TABLE
COMMON/SINE/PPOINT(1000)
UX = .003141592654
X = 1.570796327
DO 100 J=1,501
POINT(J) = SIN(X)
K = 1002-J
POINT(K) = -PPOINT(J)
X = X+DX
100 CONTINUE
RETURN
END
      SEAWAY27
      SEAWAY28
      SEAWAY29
      SEAWAY30
      SEAWAY31
      SEAWAY32
      SEAWAY33
      SEAWAY34
      SEAWAY35
      SEAWAY36
      SEAWAY37
      SEAWAY38
      SEAWAY39
      SEAWAY40
      SEAWAY41
      SEAWAY42
      SEAWAY43
      SEAWAY44
      SEAWAY45
      SEAWAY46
      SEAWAY47
      SEAWAY48
      SEAWAY49
      SEAWAY50
      SEAWAY51
      SEAWAY52
      SEAWAY53
      SEAWAY54
      SEAWAY55
      TABLE 2
      TABLE 3
      TABLE 4
      TABLE 5
      TABLE 6
      TABLE 7
      TABLE 8
      TABLE 9
      TABLE 10
      TABLE 11
      TABLE 12
      TABLE 13

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